

ARRIVAL ROUTE DESCRIPTION

KRVUR TRANSITION (KRVUR.LUBBR4)
KYYUU TRANSITION (KYYUU.LUBBR4)
SSPAZ TRANSITION (SSPAZ.LUBBR4)

SRQ: From LUBBR on track 178° to ZEBON, then on track 172° to RUNNE, then on track 177° to BREKR.

LANDING SRQ RUNWAY 14: From BREKR on track 213° to WUDDY, then on track 226° to LYFIE, then on track 273° to cross RUTAE at or above 3000, then on heading 230°. Expect RADAR vectors to final approach course.

LANDING SRQ RUNWAY 32: From BREKR on track 213° to WUDDY, then on track 226° to LYFIE, then on track 175° to cross MURDO at or above 3000, then on heading 228°. Expect RADAR vectors to final approach course.

LANDING FA54: From LUBBR on track 178° to ZEBON, then on track 172° to RUNNE, then on track 177° to BREKR, then on track 213° to WUDDY, then on track 226° to LYFIE, then on track 173° to cross ROSTY at or above 3000 and at 210K, then on heading 180°. Expect RADAR vectors to final approach course.

LANDING LAL: From LUBBR on track 178° to ZEBON, then on track 172° to cross ZEPHR at or above 3000, then on track 180°. Expect RADAR vectors to final approach course.

LANDING PGD: From LUBBR on track 178° to ZEBON, then on track 172° to RUNNE, then on track 177° to BREKR, then on track 213° to WUDDY, then on track 226° to LYFIE, then on track 173° to cross ROSTY at or above 3000 and at 210K, then on heading 150°. Expect RADAR vectors to final approach course.

LANDING VNC: From LUBBR on track 178° to ZEBON, then on track 172° to RUNNE, then on track 177° to BREKR, then on track 213° to WUDDY, then on track 226° to LYFIE, then on track 173° to cross ROSTY at or above 3000 and at 210K, then on heading 240°. Expect RADAR vectors to final approach course.