

# Implications Of Spatial Sensory Reflex Research on Primary Flight Display Design

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# Outline

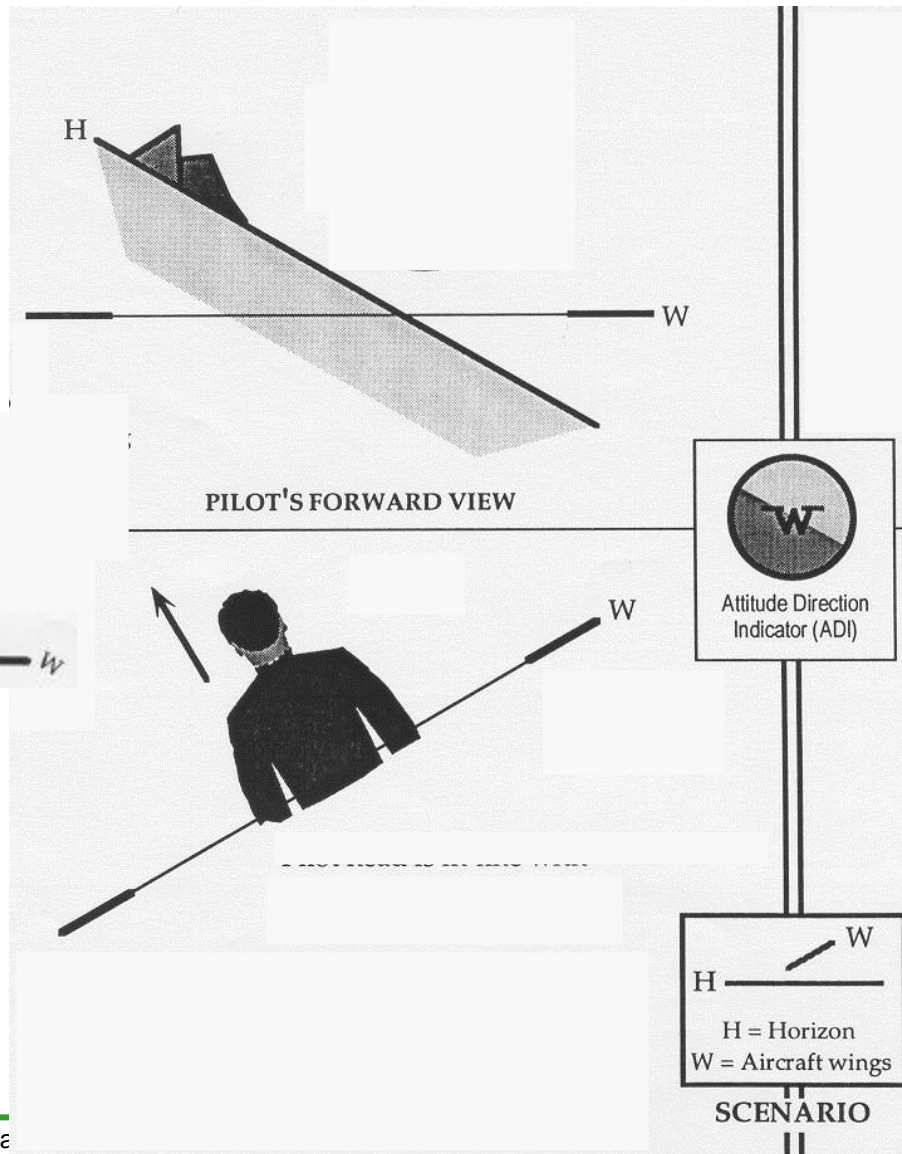
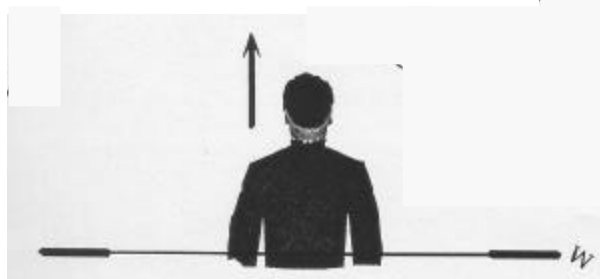
- The Problem
- Frame of Reference
- Example: How the OKCR affects display design.
- A recent study
- Research Issues for HMD Symbology
- Conclusions

# The Problem

- What frames of reference are important for a pilot to maintain orientation?
  - World - world is fixed and everything moves within it.
  - Aircraft - aircraft is fixed and everything moves around it.
  - Pilot - pilot is fixed and everything moves in relation to him.
- What symbology is appropriate for HMDs?
  - HUD symbology is being considered for use on HMDs.
  - HUD symbology is being used on NVGs.
- How do sensory reflexes affect perceived frame of reference?
  - OKCR, under VMC pilots align their head with the horizon.

# Traditional Theory

Pilot's head remains aligned with the cockpit.



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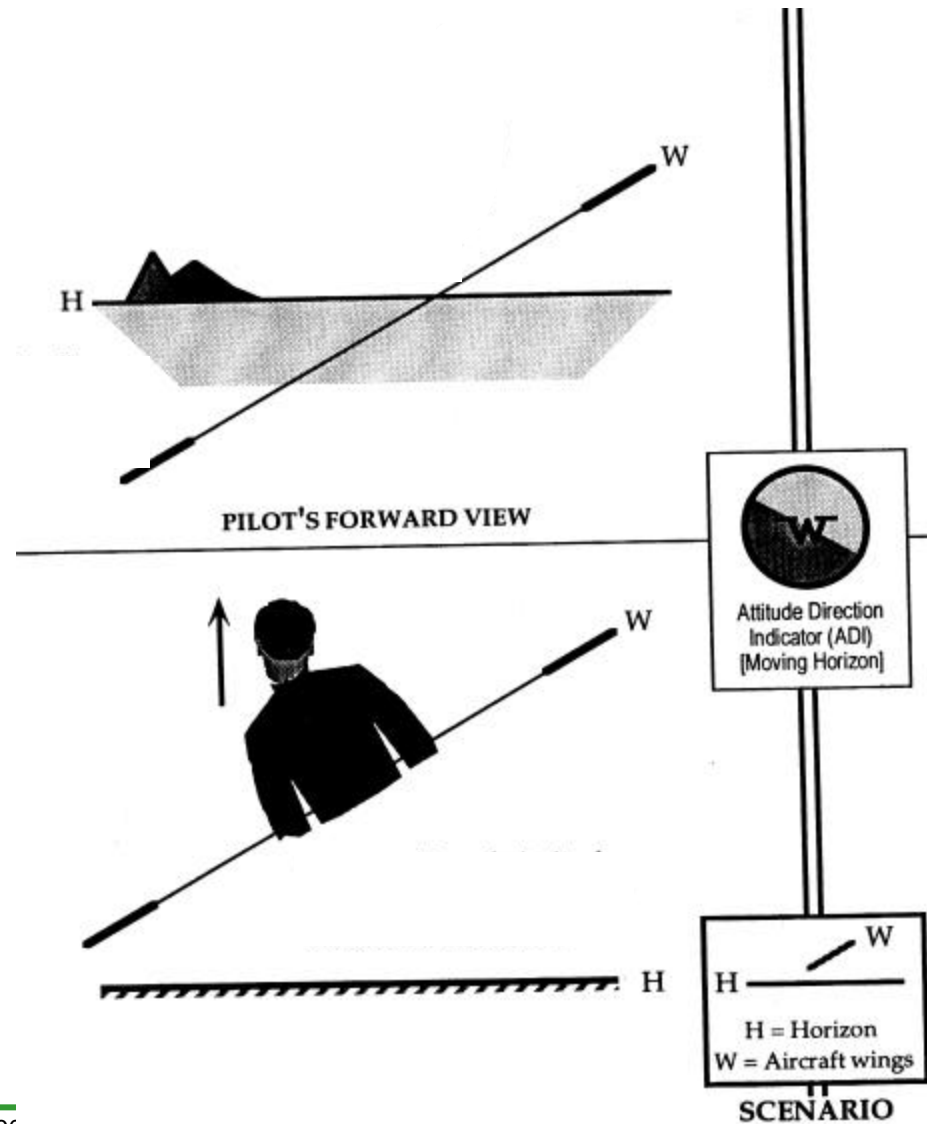
# OKCR Studies

Author	Platform	Visual Field Size	Instruments	VMC Task	OCKR Found?	IMC Task	OKCR Found?	UA Task	CRE %	Subs
Patterson (1995)	Fixed aircraft sim	Full dome 180°	HDD AI	X	Yes	X	No	X	65%	16
Smith et al. (1997)	Fixed aircraft sim	Full dome 180°	HDD AI	X	Yes					16
Merryman et al. (1997)	F-15 aircraft	Real world	HDD AI HUD	X	Yes					9
Braithwaite et al (1998)	Moving Helicopter Sim	Half dome 160° H FOV	HDD AI NVG	X	Yes	X	No	X	25%	20
Gallimore et al. (1999)	Fixed aircraft sim	Full dome 180°	HDD AI	X	Yes	X	No	X	31%	12
Gallimore et al. (2000)	Fixed aircraft sim	Full dome 180°	HDD AI	X	Yes	X	No			26

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# Patterson's Theory

Pilot's head tilts with the horizon.



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# Implication

- The horizon is the pilot's primary visual cue and sets their frame of reference.
- When transitions are necessary, frame of reference changes because AI uses an aircraft frame of reference.

# Some Research Questions

- What frames of reference are important for a pilot to maintain orientation?
- How do visual frames of reference interact with vestibular and proprioceptive inputs to provide the pilot with an "awareness" of their orientation?
- What contributing cognitive factors affect SO?
- How will HMD attitude symbology affect frames of reference in VMC and IMC?
- How will transitions be impacted?



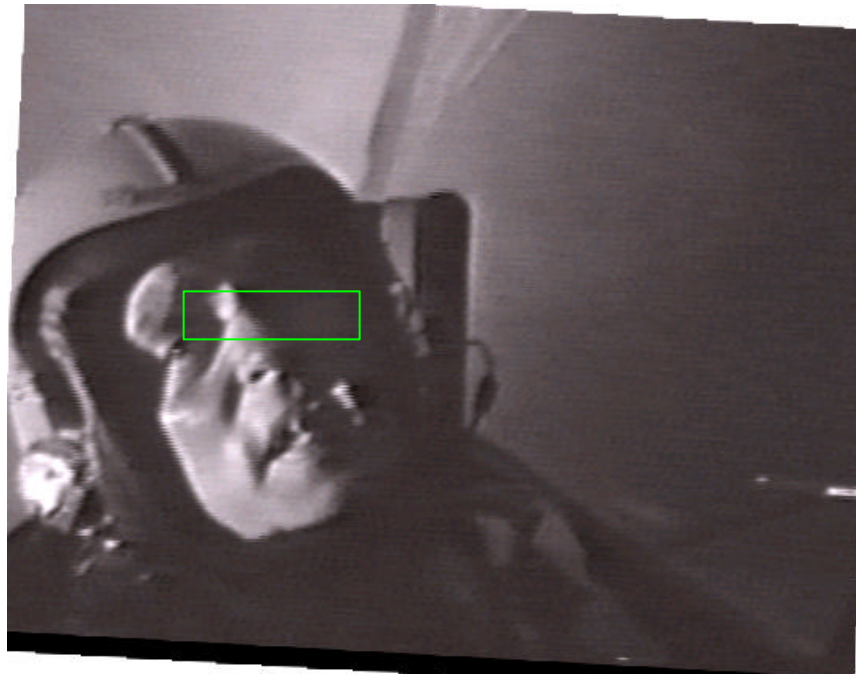
# Example

- How does OKCR affect current display technologies?
- Head down Attitude Indicator
  - Reversal errors

## Example Cont.

- HUD
  - Head may tilt out of the HUD eye box and pilot may not see a pull up X.

Collimated light from HUD is only visible if the pilots eyes are within a design eye-box: 3" high and 7.5" wide



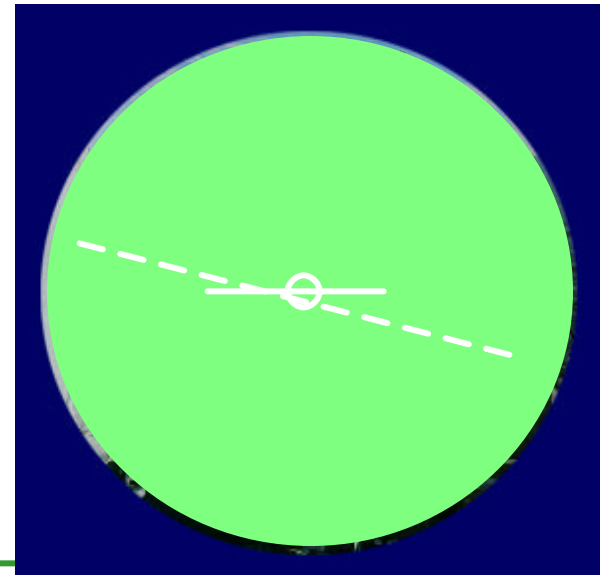
•OKCR changes perspective of geometric symbols projected on the HUD.

**F/A-18 aircraft (Blue Angel)  
73 degrees of bank (VMC, +Gz Turn).  
OKCR Head tilt = 31degrees away from the Gz axis.**

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## Example Cont.

- NVG
  - HUD symbology on the NVG. Head movements are not tracked. As pilot changes head position, display horizon line is no longer conformal to the real horizon.
  - Pilots see HUD information designed for fixed on-axis aircraft viewing regardless of head position. Pilots may not realize they are not flying in the direction they are looking.



# Liggett & Gallimore

- Goals and Objectives
  - Provide information for the design of HMD attitude symbology.
  - Test adequacy of Mil-Std HUD symbology presented on the HMD during various tasks.

# Hypotheses

- Pilots would tilt in VMC with real-world cues and HMD symbology present (Horizon perceived as fixed).
- Pilots would tilt in IMC with only HMD symbology present. (Horizon symbol ***perceived*** as fixed).
- A sudden transition between different visual cues would show decreased control reversal errors because two reference frames are perceived as fixed.
- Pilot performance would be better with the HMD when frequent transitions between different visual cues were occurring.

# Method

- 12 Subjects
  - 100 hrs minimum HUD experience
- Average flight time was 1781 hours
- 7 F-16 Pilots; 2 F-15 Pilots; 2 A-10 Pilots, 1 F-18 Pilot

# Flight Simulator

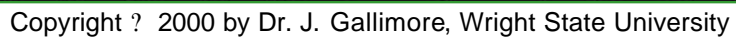


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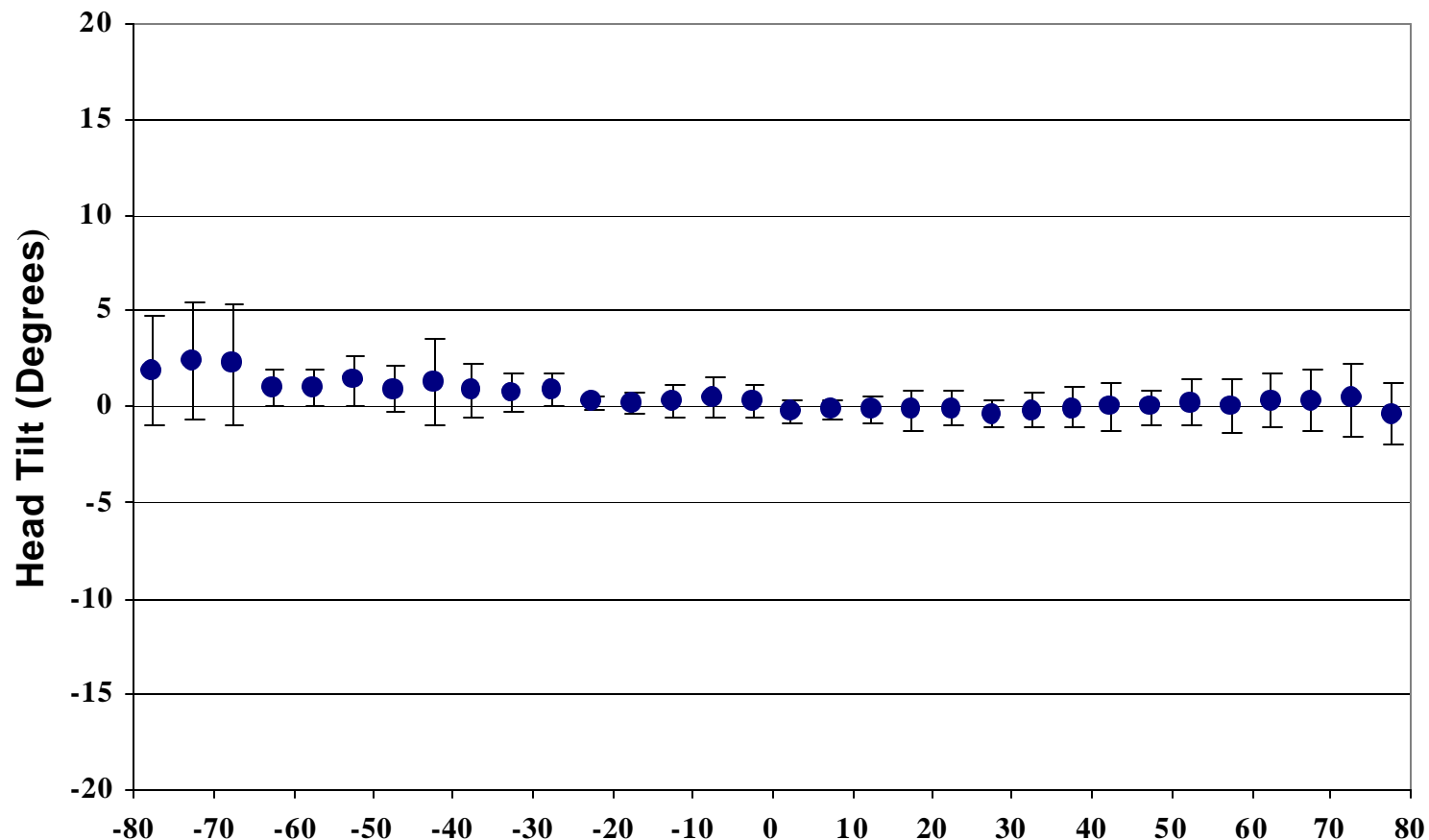


# Tasks

- I - VMC flight task
  - Pilots were instructed to bank at specific angles, rather than to bank around a waypoint.
- II - IMC flight task
- III - Unusual attitude recovery task
  - Pilots followed lead aircraft into 8 unusual attitudes.
  - Investigated control reversal errors.
- IV - In and out of clouds task
  - Vertical S maneuver with a series of banked rate climbs and descents at a commanded vertical velocity and airspeed.
  - Compared performance with HMD vs. Head down AI.

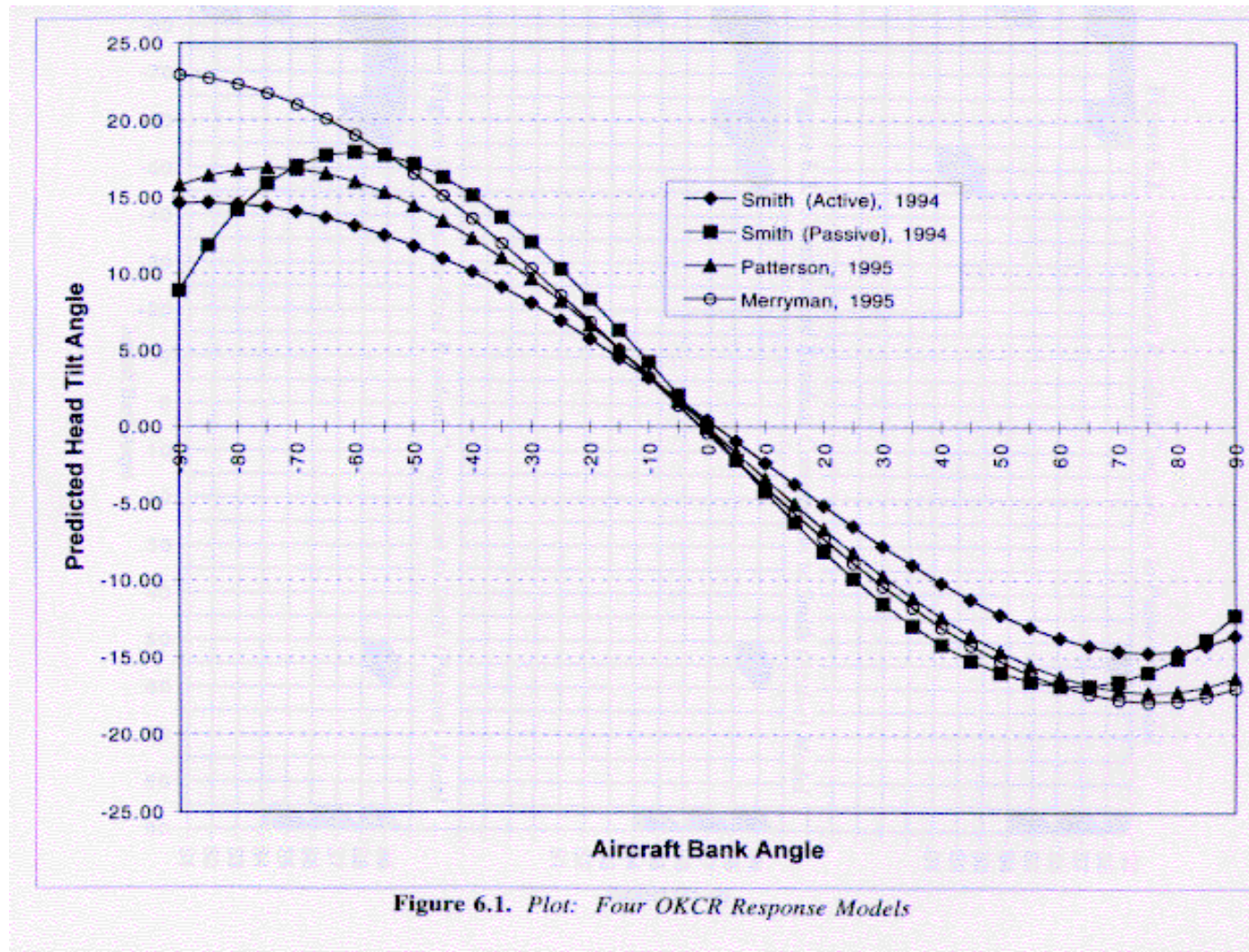
# VMC Task Results

- Subjects did not tilt their heads with any practical significance when performing the VMC task.



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# Previous OKCR Data



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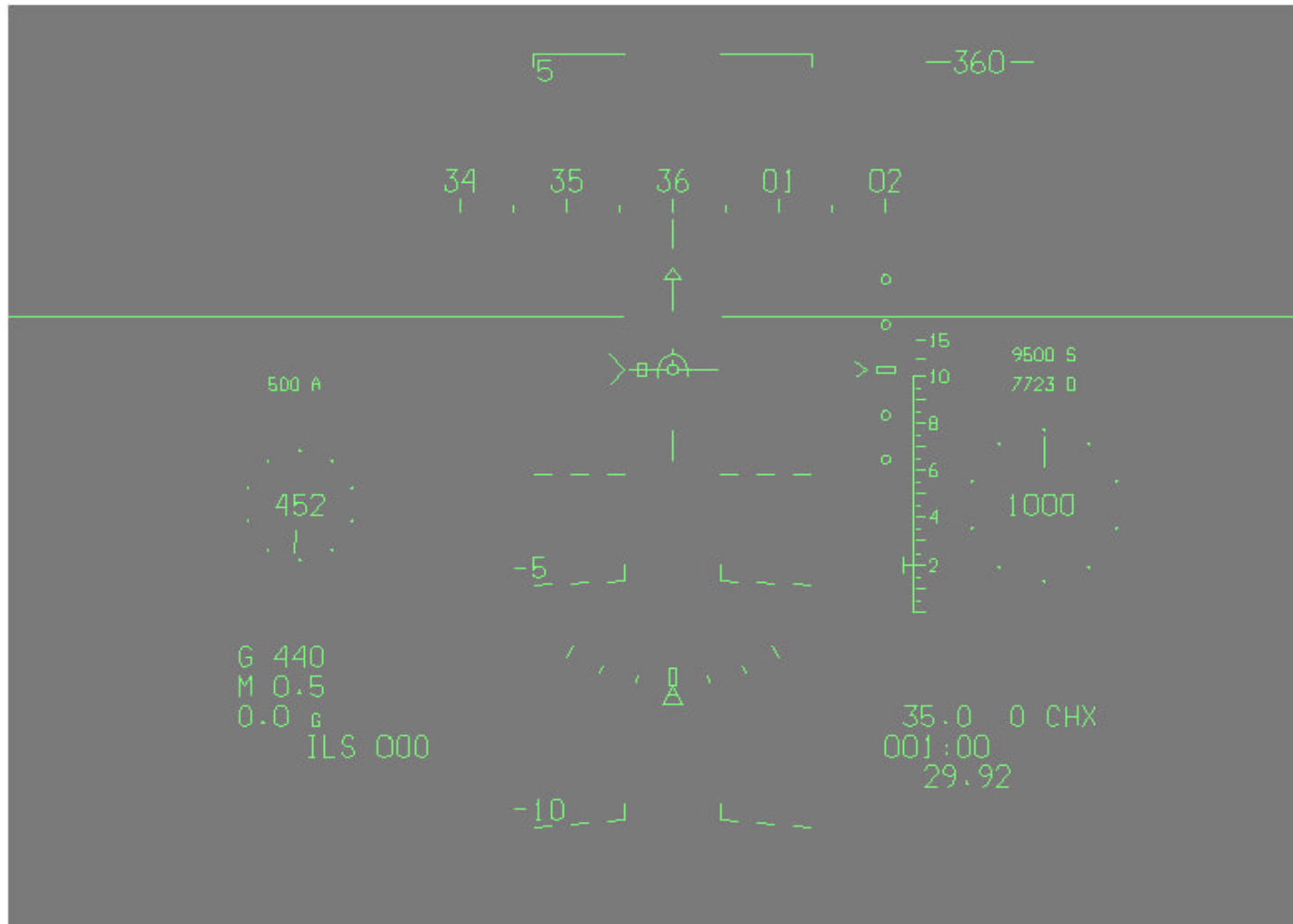
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# Results of VMC Task

- Previous task specifics
  - Pilots attending to the real-world visual cues.
  - Task was ground-referenced.
  - Primary visual cue for orientation was the true horizon.
  - Natural instinct is to keep the horizon flat on their retinas.
- Current task specifics
  - Pilots attending to the HMD symbology
  - Task was symbology-referenced.
  - Primary visual cue for orientation was the symbology/bank scale.
  - Natural instinct is to keep the symbology fixed in such a way to ease interpretation.

# MIL-STD HUD Symbology



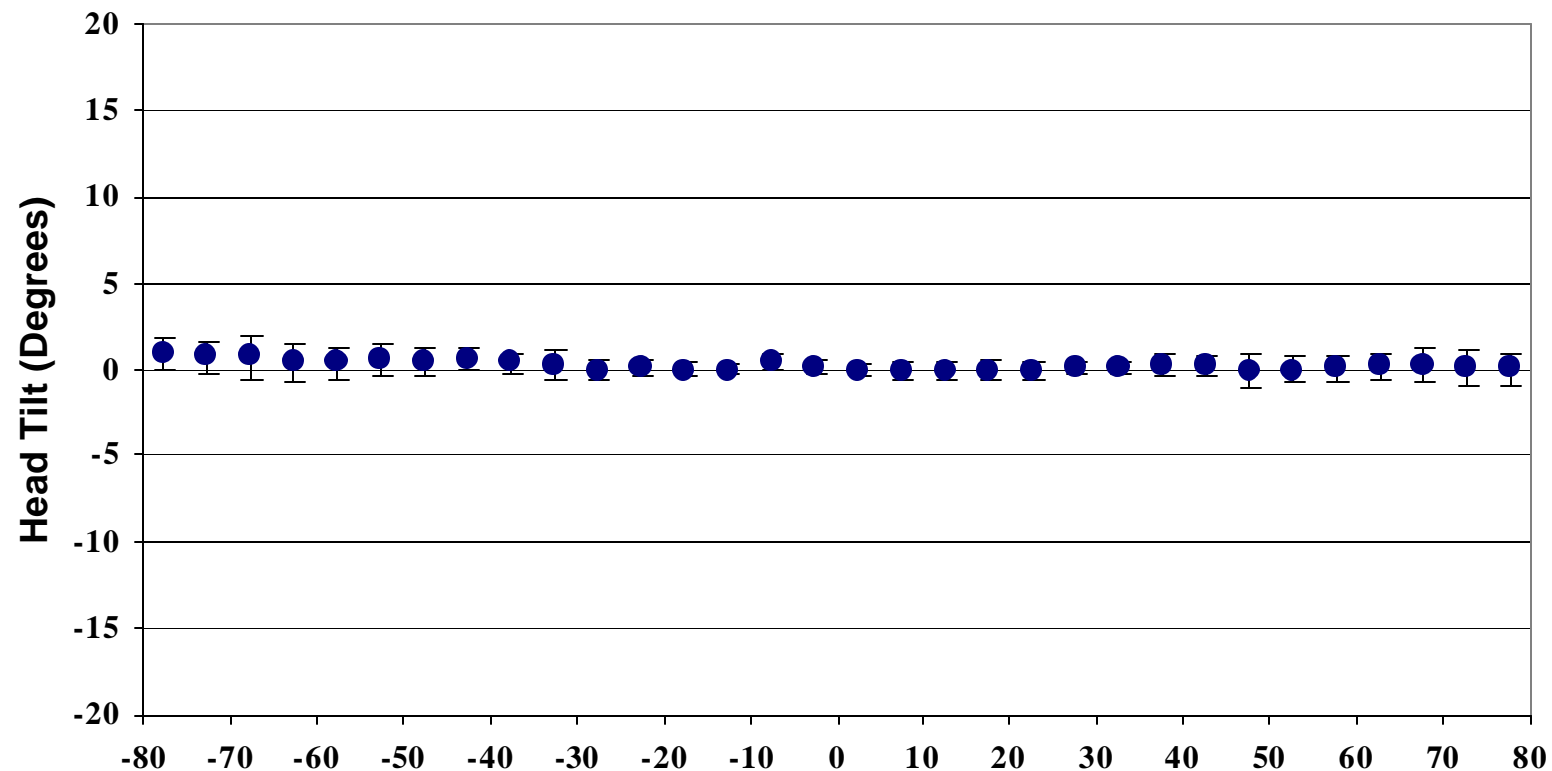
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# IMC Task Results

- Subjects did not tilt their heads with any practical significance when performing the IMC task.



# IMC Task Results

- Subjects did not tilt their heads with any practical significance when performing the task. Horizon does not appear to be ***perceived*** as fixed.
- The symbology was the only set of cues to attend to.
- Symbology is aircraft-referenced so majority of symbols are upright at all times.
- Pilots kept head in line with the information they were attending to.



# Unusual Attitude Recovery

- CREs as dependent variable
  - Overall CRE rate 28%, similar to previous studies.
  - Magnitude range: 6 degrees to 201 degrees
- A conformal horizon symbol did not reduce CREs.
- Because we know they were not tilting in IMC, they still had to change frames of reference from world to aircraft.



# Unusual Attitude Recovery

- Dependent measure: Altitude Change
  - Significant difference
    - CRE group average: 3382 ft MSL
    - No CRE group average: 1810 ft MSL
- Pilots with CREs obviously confused.
- Focusing on pitch and bank information in central part of symbology.
- Fail to scan airspeed and altitude information.

# Results In and Out of Clouds Task

- Only vertical velocity deviations showed a statistical difference in terms of display type. HMD errors were lower than head down AI.
- Why did HMD provide better performance in terms of vertical velocity deviations?
  - AI is smaller; precision instrument flying is hard to do with a small head-down instrument
  - Additional visual cues/optical flow when using HMD.



# Summary of Results

- Due to the nature of the tasks, pilots were attending to the symbology only.
- The symbology provided all information for task completion and orientation.
- The visual cue shown to drive the OKCR is the true horizon.
- Pilots were not attending to the horizon during any of the tasks.
- The OKCR was not found.

# Implications

- Frame of Reference is determined by pilot's attentional activity.
- The design of symbology can facilitate an optimum relationship.
- Transitions may still be challenging.
  - Examples of possible symbology solutions:
    - Scene-link symbology (Pathway)
    - Provide symbology sets that ease the transition among frames of reference (Malcolm Horizon)

# Implications

- It may be possible to reduce spatial disorientation if we
  - channel pilots attention when transitions between two frames of reference are not necessary.
  - facilitate necessary transitions with appropriate symbology sets that will make the transitions as smooth as possible.



# Research Issues for HMD Symbology Design

- What spatial sensory reflexes and visual illusions influence pilot's perception of frame of reference?
- Will cognitive capture affect pilots perceptions of frame of reference? Will cognitive capture result in more transitions between symbology and the real world?
- When pilots transition between a perceived stationary horizon (real world cues) to a moving horizon symbol on the HMD, do they perceive the horizon symbol as stationary?
- What type of symbology will help provide the perception of a stationary horizon?



# Research Issues for HMD Symbology Design

- If HMD symbology is used for attitude information as well as targeting, how will switching between these tasks affect frame of reference?
- Will pilots have a greater risk of spatial disorientation if they look off-axis more often?
- How will secondary flight cues be affected by use of HMDs?
- What current or new measures should be employed to determine if a pilot is spatially disoriented?



# Conclusions

- There is a tendency to want to use existing symbology on HMDs even though it may not be appropriate.
- The HMD provides an opportunity to develop new and unique symbology to reduce pilot SD. (Display symbologies to date have not reduced SD).
- Efforts must be focused on unique solutions.