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Low-Dose Alcohol Effects on Human Behavior and Performance: A Review of Post-1984 Research

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16. Abstract		
low alcohol dose effects. Other compreh of performance, but that the kinds of per abilities (selective attention), (b) the kindemand and/or complexity), and (d) car review examined 155 empirical studies of several general conclusions that were lar intoxicating effects of alcohol was greate respect to blood alcohol concentration (I performance impairment in "controlled" automatic" performance. Finally, a vari mediate the magnitude and sensitivity to	rensive reviews on this to rformance most sensitive d of task (divided attention of task (divided attention of task (divided attention of task (divided attention of task) and of the per than that for all other partial of task, subject, and of alcohol effects, particulers on to person and situaters of task.	g alcohol effects on human behavior and performance, especially pic from 1975 to 1990 found that alcohol could affect all classes to low dose effects depended on: (a) the analysis of skills or on tasks), (c) task characteristics (multiple tasks with high (negative subjective effects and controlled performance). This 1993, using the alcohol effect schema of Krüger, and reached revious reviews on this topic. First, sensitivity to the subjective performance classes and appeared to display a "threshold" with ear relation evident in performance data. Second, sensitivity to actor tasks was greater than that for psychophysical functions or environmental- characteristics or conditions were found to arly at lower doses. This review concluded that since alcoholition to situation, the setting of a "safe" BAC will always be shelow that level.
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Low-Dose Alcohol Effects on Human Behavior and Performance: A Review of Post-1984 Research

"The most striking feature to emerge from any review of the effects of alcohol on behaviour is the marked lack of agreement between authors, amounting, in many instances, to direct contradiction.

This is especially true for the effects of smaller doses."

G.C. Drew and colleagues (18)

In an extensive 1959 study of 34 males and 5 females, Drew and colleagues (18) examined performance in a driving simulator and found that tracking errors increased linearly with dose and that the threshold for this deficit was below the blood alcohol concentrations (BAC) tested (20-30 mg%). [Note: BAC measurements are determined by dividing the mg% by the milligrams in a liter (1000); therefore, 20 mg% would yield a BAC measure of 0.02%.] This finding frames one key issue for the present review, i.e., is there really a dose threshold for alcohol impairing effects, and if so, on which tasks or functions? The focus of the present review is on low dose alcohol effects on human behavior and performance, on the shape of the alcohol dose-effect curve for each kind or class of behaviors, and on potential mediator factors that may influence individual sensitivity to alcohol. Only empirical studies from 1985 to mid-1993 were examined, principally because of a cluster of major and minor reviews on the topic in the mid-1970s to 1990. The first section summarizes several of these reviews. The second section summarizes the empirical studies from 1985 to mid-1993, and the final section examines possible factors that may mediate or alter alcohol sensitivity at various doses.

Reviews: 1975 to 1990

While the general scope of this review covers the period from 1985 to mid-1993, one 1970s review of alcohol's effects on human performance is worthy of mention for its systematic approach in classifying skills involved in various performance tasks. Levine, Kramer and Levine (75) examined 179 English language studies (sampling period and study references not included). They presented their analysis on a final set of 41 studies after applying an extensive set of criteria, chief of which involved the availability of

analyzable performance data and their ability to calculate alcohol dosage in g/kg; no information on blood alcohol concentration (BAC) was used. All the performance tasks in this sample were classified into three specific abilities and three corresponding major domains of abilities required for performance: (a) selective attention (cognitive domain), (b) perceptual speed (perceptual-sensory domain), and (c) control precision (psychomotor domain). Clearly, many of the performance tasks required more than one ability. Their other principal parameters were dose and time since alcohol administration.

When the ability domains were analyzed, psychomotor tasks were found to be the least impaired (8-10% decrements at 0.4-0.5 g/kg) and perceptual-sensory tasks the most impaired (15-20% decrements at 0.4-0.5 g/kg), with cognitive tasks being intermediate (10-15% decrements at 0.4-0.5 g/kg). However, when specific abilities were analyzed as being the predominant ability, selective attention tasks were most impaired (35-40% decrements at 0.4-0.5 g/kg), with perceptual speed and control precision tasks being only mildly impaired (8-10% decrement at 0.4-0.5 g/ kg). All tasks were most impaired one hour after alcohol administration. While the review provides an interesting analysis, the study sample is relatively small and the variance at each dose may call into question the authors' performance/dose curve-fitting technique.

In one of the more extensive U.S. reviews of low-dose ethanol effects, the database of Moskowitz and Robinson's 1988 review (123) contained 177 English language citations from the years 1940 to 1985. Their final sample of 158 studies were those in which alcohol produced impairment on at least one of nine behavioral categories and in which blood ethanol concentration could be calculated.

Table 1 summarizes their key findings, presenting three indices of alcohol effect derived from this review's (123) summary tables, i.e., (a) the lowest BAC producing impairment, (b) the percent of studies showing impairment at BACs of 50 mg% or lower, and (c) the lowest BAC producing impairment for the median number of studies. Basically, divided attention and tracking tasks (in that order) proved to be the most sensitive to low doses, and tasks having primarily vigilance and perception components were the least sensitive. The lowest BAC producing impairment (for the median number of studies) on divided attention or tracking tasks was 50 and 55 mg% respectively. The comparable metric for other categories of performance was 70 mg% or higher. This relatively lower sensitivity for such performance as reaction time is highlighted by the fact that the highest BAC for the median number of studies reporting no reaction-time impairment was 55 mg%. A key problem, among others, in interpreting the data presented in this review, was the lack of information concerning the actual doses tested. For example, many of the studies only examined a limited ethanol dose range and sometimes, only one dose. Nevertheless, the authors summarize their review with, "It is apparent that there is no threshold BAC below which impairment effects are absent.... On the basis of present results it can be asserted that BACs of 0.03% or less are sufficient to affect skills relevant to driving, and it is concluded that there is ample scientific evidence to justify the reduction of legal BAC limits to 0.05% or lower." (123, p. 65).

Two other reviews on alcohol's effects on human performance and driving-related skills (77, 114) span the same sampling period as that of Moskowitz and Robinson (123). Mitchell's review was based on 49 alcohol-human performance studies, only 22 of which were also included in Moskowitz & Robinson's criterion sample. Mitchell reached somewhat different conclusions from those of Moskowitz & Robinson (123). Specifically, Mitchell (114) concluded that there is no consistent evidence for alcohol-related impairment in the central nervous system function or in any behavioral skill with BACs less than 50 mg%. He argued that the rare findings of low BAC effects are

based on limited dose ranges, reflect small effects (<10%), and may simply reflect differential tolerance effects across tasks. He basically concluded that the studies reviewed support a threshold hypothesis for alcohol-related impairment.

The Linnoila, et al., (77) review more explicitly attempted to relate alcohol's effect on specific functions to driving-related skills, using as an anchor point the increased risk of accidents at BACs between 50 and 80 mg%. These authors noted the increased risk for accidents by younger men and for females at given BACs. They indicated that alcohol's effects on perceptual-motor functions suggest that the following driving-related performance parameters may be disturbed at moderate BACs: attention to events in peripheral visual field, estimation of vehicular speed, range of scanning of visual field, and ability to focus on a target. They cited evidence that in simulated driving tasks, impairment of tracking and drivingsimulator performance occurred at BACs as low as 30 mg% and 50 mg%, respectively. Their examination of skilled performance (compensatory and pursuit tracking, etc.) suggested that impairment at BACs below 50 mg% was most likely in multiple task studies involving divided attention, high information load, and/or high stimulus-response complexity. The authors also discussed the speed-accuracy trade-off function, i.e., decreased speed and less errors or maintained speed and increased errors. They concluded that ethanol-induced impairments in laboratory studies begin at BACs of 25-30 mg%, well below the increased accident risk range of 50-80 mg% seen in epidemiological studies. They noted that several individual difference factors may influence the latter discrepancy, e.g., task-, experience-, and/or context-specific tolerance, practice, time-of-day, age, and gender.

One of the limitations of the reviews discussed thus far is the exclusion of non-English language citations. The deficiency has been remedied in part by a massive review of low-dose alcohol effects published by Professor Hans-Peter Krüger and his colleagues at the University of Würzburg in Germany (full text: (68); summaries: (65-66)). An English translation of the full text to be published by the National Institute on Alcohol Abuse and Alcoholism (NIAAA) is now in

press (67). This review, based on the application of strict criteria to approximately 100,000 references, identified 1126 references citing BACs of less than 84 mg%. Professor Krüger (66) noted that two of the limitations of earlier reviews are their narrow scope (i.e., performance only, and not mood and other behaviors) and their qualitative, rather than quantitative evaluations. Applying more stringent criteria to the original database, 206 papers were used in a second analysis. He proposed a schema that distinguishes between subjective and objective effects of alcohol. Subjective effects included main effects, relating to the intention to drink, including positive mood (pleasure, arousal, etc.) and social feelings (aggressive, sexual, etc.) and side effects relating to undesirable consequences of drinking (intoxication, physical consequences, etc.). The objective effects were categorized as social behaviors (aggressive, sexual, etc.), psychophysical functions (eye movement, binocular vision, vigilance, memory, posture, etc.) and performances. Based on cognitive theory, the performances category was further divided into automatic behaviors (easy tracking, simple and choice reaction time, mental arithmetic, cancellation and categorization tests, concentrated attention, etc.), controlled behaviors (difficult tracking, divided attention tasks, information processing/decoding, eye-hand coordination, etc.), and driving behaviors (automobile, aircraft or simulators).

Using this schema, a meta-analysis of the degree of alcohol effects utilizing both regression and survival analysis techniques, was applied to the criterion sample. In the domain of subjective effects and social behavior, Krüger (66) found a linear increase in negative side-effects with increasing BACs, but curvilinear BAC-effect functions for positive mood, (maximum effect at 50-60 mg%), for social behaviors (maximum effects at 40-50 mg%), and for social feelings (maximum effects at 20-70 mg%). The abrupt reduction in the latter effects at higher BACs was interpreted as reflecting an interaction with alcohol's negative side effects.

The survival analyses of performance utilized both survival (proportion of performance intact) and hazard (portion of performance now at risk) function curves (66). Hazard functions for all categories were found to rise sharply at BACs of 50-60 mg%.

Psychophysical Functions. While physiological visual functions could be impaired below 30 mg%, visual perception functions were generally found to be preserved well above BACs of 50 mg% and memory functions were generally intact at BACs below 80 mg%. Generalized sedative-related impairment of psychophysical functions began at about 100 mg%.

Automatic Performances were first impaired at 40-50 mg%, depending on location on the ascending (most impaired) and descending (less impaired) BAC curve. Krüger noted that most of these tasks were highly and/or easily practiced and could be facilitated by the attention-focusing (i.e., reduction of attention to peripheral effects) effect of low alcohol doses. Generally, clear-cut impairment of automatic behaviors were not seen below 50 mg%.

Controlled Performances. Decrements could be detected as low as 30 mg%, especially on the ascending BAC limb and rose sharply, with all task components impaired above 70-80 mg%. Krüger (66) noted that many of these tasks involved multiple loci of processing and control, which must operate in parallel and/or serially on common information. He further suggested that the critical dimension of multiple task performance may be the "horizontal-cumulative" versus "vertical-hierarchical" (affected by BACs of 40-50 mg% and beyond) dimension, rather than "easy/difficult" or "low/high demand."

Driving Studies. Highly-practiced driving performance in eventful, closed-course studies was generally not found to be impaired until BACs of 60-70 mg%. Krüger (66) suggested that the distinction between automatic and controlled behaviors clearly applied to driving in traffic. Alcohol effects on automatic behaviors (e.g., turning) were seen only above 50 mg% and in non-demanding situations, only at 70-80 mg%, while clear effects could be seen at 30-40 mg% in traffic situations requiring controlled processes (e.g., quickly-changing events) or having high social valence (e.g., heavy traffic, passengers, etc.).

The only other comprehensive review found was that of Finnigan and Hammersley (27), published in 1993. This review examined 138 papers, 90% of which dated from 1980 to 1992. The review covered four basic areas: methodological problems, models of the psychopharmacology of alcohol, basic acute effects

(task analysis), and mediators of alcohol performance relationships. The authors argued that meta-analysis (like that of Krüger (65-68)) may be limited because of study differences in dose, method, and task. Several methodological recommendations were made, including (1) adequate baseline and practice on tasks, (2) use of between, and not within, subjects designs, (3) adequate sample, and (4) use of placebo conditions. They noted that only half of the studies reviewed used between subjects designs and only 40% recorded baseline measures. Like Levine, et al., (75), the authors reviewed articles on acute alcohol effects on various kinds of performance tasks, categorized as motor skills, driving simulations, perception, memory, and reaction-time/decision making. The authors concluded that alcohol produces a general slowing of mental functions, which likely affect the whole range of mental functions. Finally, this review considered several candidate mediators of alcohol effects, including nutritional status (affecting BAC), time since dosing (acute tolerance and hangover effects), judgment of intoxication (how perceived intoxication affected performance), expectancy effects (recruitment of compensatory responses), and individual differences in metabolism or sensitivity (gender, age, etc.). The latter mediators were thought to potentially affect whether low doses produced significant effects or not. The authors concluded that alcohol clearly affected performance on all tasks examined, except perhaps those assessing basic perceptual processes. Thus, in their view, the dose-related slowing of functions would depend on what constellation of functions are necessary in given tasks (see 75).

Summary of Comprehensive Reviews. With the exception of one review (114), all the others concluded that performance decrements and behavioral effects could be produced by low alcohol doses or blood levels. Four of the reviews suggested that the kinds of performance or behaviors differentially sensitive to low alcohol doses or levels depended on: (a) the analysis of skills or abilities (selective attention being most sensitive (75)); (b) the kind of task (divided attention tasks being most sensitive (123)); (c) task characteristics (multiple tasks with high demand and/or complexity (77)); and (d) categories of alcohol effects (negative subjective effects and controlled per-

formance being most sensitive (66)). In a variant of this differential sensitivity hypothesis, one review (27) suggested that alcohol affected all behaviors examined and that apparent differentially sensitivity results from the cumulative effects of alcohol on various aspects or components of different tasks (see 66).

In addition to the latter major reviews, several other articles focused on low dose alcohol effects on selected measures and on other factors which may affect alcohol sensitivity and/or its consequences. These reviews and commentaries are summarized in Table 2. Many of the reviews of alcohol's effects on performance in driving or flight simulators are not comprehensive but rather, are generally based on positive incidence studies, i.e., those in which impairment is found.

In recent years, some alcohol investigators have begun to conduct reliability studies on their assessment measures (4, 88, 126-128, 191, 198). However, a key set of articles by Parrott (139-141) emphasized the general lack of basic reliability and validity studies on human performance tests—points also made in the Finnigan and Hammersley review (27). Another, troublesome methodological problem for human performance is acute tolerance. For example, Radlow and Hurst (151), examined the correspondence between BAC and subjective alcohol effect and found that the subjective measure peaked 24 minutes earlier than the peak BAC and also declined more rapidly. Few human performance studies of this kind have been attempted (see 59). The recent book by Vogel-Sprott (189) also is an excellent source, compiling her two decades of research on the role of practice, reinforced performance feedback and expectancy on the sensitivity of human performance to alcohol's impairing effects.

Post-1984 Empirical Studies on Acute Alcohol Effects

The second objective of this review was to examine empirical studies of "low dose" alcohol effects on human performance from studies published between 1985 and mid-1993. Studies on other alcohol effects was included as concomitant tests. The general literature collection methodology used was a Medline search coupled with extensive cross-referencing when appropriate articles

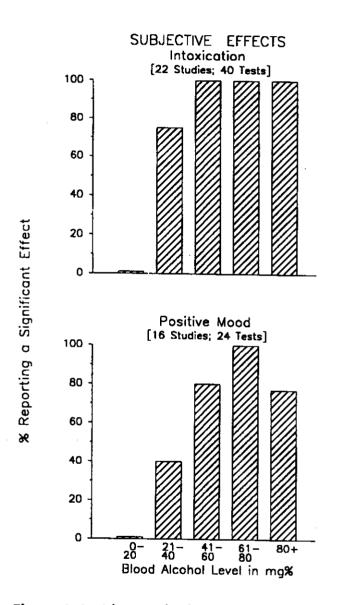
were found. Generally, non-English articles were not included in the literature sample. In presenting the data, attention was focused on the following pharmacological parameters: single versus multiple dose studies; sampling time and magnitude of BACs, time since alcohol administration, and, where possible, information on ascending-descending limbs of the BAC curve. Remarkably, of the 155 empirical studies reviewed, only seven failed to measure and/or report BACs (15, 35, 53, 55, 109, 118, 146); data from these studies are not included in the present literature analysis. In presenting the data from empirical studies on alcohol effects, an attempt was made to utilize the general alcohol effect schema of Krüger (66), i.e., subjective effects (intoxication and positive effects) and objective effects (functions, automatic behaviors, controlled behaviors, and driving/flying/simulator performance).

Subjective Effects. Tables 3A and 3B summarize findings on alcohol's dose related effects on subjective reports for multiple dose (either between or within subjects) and single-dose studies, respectively. While alcohol's effects are presented separately for single and multi-dose studies in these tables and the following ones, no differences in alcohol sensitivity were noted between single and multi-dose data. From this summary, studies using tests of "negative" effects of alcohol (e.g., "drunk," judgments of impaired performance, "dizzy,") were placed in the category of "intoxication," while those indicative of a pleasant or euphoric state were categorized as "positive" mood. Figure 1 illustrates "dose-effect curves" for intoxication (top) and positive mood (bottom) effects. This type of graphic depiction is not a genuine dose-effect curve, in that the actual magnitude of alcohol's effect is not used. In this and the remaining figures, "% Reporting Significant Effects (or Impairment)" was based on each separate study (or test, in the case of multiple tests within a given study) showing a significant or non-significant alcohol effect at the BAC range listed on the ordinate. A total of 64 tests (38 studies) examined subjective effects of alcohol; 31.2% of these tests were at BACs at or below 40 mg%. Figure 1 clearly indicates that 75% of the tests for subjective intoxication are significant at BACs as low as 21-40 mg%, with an "asymptote" (100% significant tests,

i.e., p<.05) in the 41-60 mg% range. The shape of the curve also is suggestive of a threshold effect for these negative subjective consequences of alcohol. On the other hand, at the 21-40 mg% BAC range, only 40% of the tests for positive mood were significant, with an asymptote at the 61-80 mg% BAC range. Furthermore, positive mood effects diminished at higher BACs (see Krüger's discussion of this issue (66-67)). Thus, it would appear that an individual's detection of the alcohol state is generally based more on "negative" subjective effects than positive ones, given the apparent differential low-dose effects implied by Figure 1. Furthermore, the alcohol dose-incidence curve for negative subjective effects displays a sharp linear rise to asymptote, while positive subjective effects appear to follow a curvilinear course. The latter set of dose-incidence curves for positive and negative effects is similar to that reported by Krüger (65-68)).

Psychophysical Functions. Tables 4A and 4B summarize the findings of studies examining Krüger's psychophysical function category. Functions here refer to basic physiological effects (e.g., oculomotor, heart rate, etc.), sensory-perceptual functions (e.g., visual critical flicker fusion or CFF or simple vigilance) and other psychological functions, including, for example, memory. A total of 92 tests (41 studies) examined alcohol's effects on psychophysical functions with 29% of these tests sampling BACs at or below 40 mg%. Figure 2 illustrates the impairment in function found for one test of visual function (CFF) and for all other tests of function (including eye movements, memory, vigilance, body sway, psychophysiological responses, etc.). The selection of the CFF task to individually illustrate the alcohol doseeffect function was simply based on the large number of such tests. Neither curve appears to asymptote within the BAC range reported by these studies. While quantitative comparisons are not possible, psychophysical functions as defined by Krüger (65-68), would appear more resistant to alcohol's effects, than "subjective state,"

Automatic Behaviors/Performance. Krüger divided performance tasks as described earlier (66), into automatic and controlled performances. Automatic performance tasks would include most types of reaction time (both simple and choice) tasks, simple tracking



PSYCHOPHYSICAL FUNCTIONS Visual Function (CFF) 100 [13 Studies; 30 Tests] 80 60 40 Reporting Significant Impairment 20 ٥ Other Functions 100 [28 Studies; 61 Tests] 80 60 40 20 0 41. 60 61-80 80+ Blood Alcohol Level in mg%

Figure 1. Incidence of subjective effects as a function of blood alcohol concentration: intoxication (top) and positive mood (bottom). For this and remaining figures, % tests reporting significant effects (p < .05) at each mg% range [significant tests/(significant + non-significant tests)].

Figure 2. Incidence of impairment as a function of blood alcohol concentration for visual (top) and other psychophysical (bottom) functions.

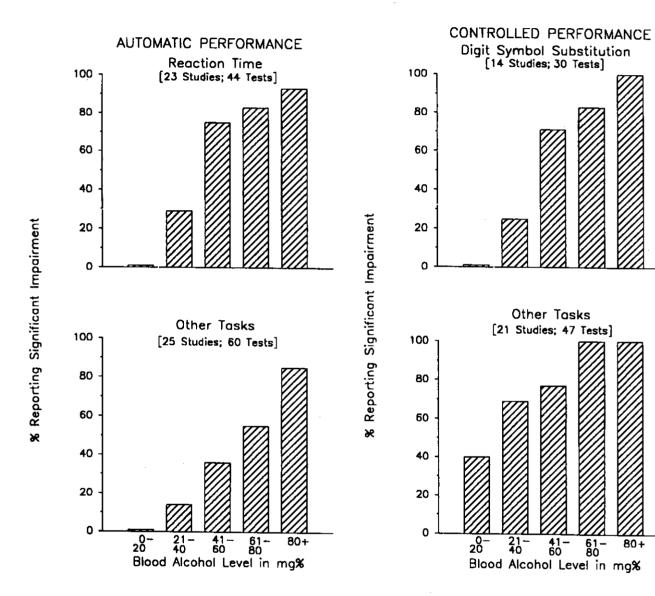


Figure 3. Incidence of impairment as a function of blood alcohol concentration for performance on reaction time (top) and other "automatic" (bottom) tasks.

Figure 4. Incidence of impairment as a function of blood alcohol concentration for performance on digit-symbol substitution (top) and other "controlled" (bottom) tasks.

tasks, and other tasks with straight-forward operations (e.g., mental arithmetic, symbol cancellation, or other tasks with repetitive operations). Table 5A and 5B summarize the specific study data. A total of 104 tests (48 studies) examined alcohol's effects on automatic behaviors or performances; 31.7% of these tests sampled BACs at or below 40 mg%. Figure 3 illustrates the incidence of significant tests for reaction time tasks and all other "automatic" performance tasks at each BAC range. Reaction time performance appears to be somewhat more sensitive to alcohol than performance on the other automatic tasks¹, both curves suggest a dose sensitivity profile very similar to those for Psychophysical Functions (Figure 2).

Controlled Behaviors/Performance. Recall that Krüger (66) described controlled performance tasks as those requiring simultaneous attention to multiple tasks or task-features (e.g., difficult tracking, divided attention tasks, etc.), or requiring multi-levels of information processing (e.g., Digit Symbol Substitution Tests or DSST). Tables 6A and 6B summarize the relevant study characteristics and findings. A total of 77 tests (35 studies) examined alcohol's effects on controlled performances; 23% of these tests sampled BACs at or below 40 mg%. Figure 4 illustrates the relative incidence of significant effects for the Digit Symbol Substitution Test (top) and for all other types of controlled performance tasks (bottom). Both curves appear to asymptote. Actually, the significance incidence values for DSST are virtually the same as those for Reaction Time (Figure 3). The bottom graph in Figure 4 clearly shows that performance on the other controlled behavior tasks appears to be more sensitive to alcohol than that on the Digit Symbol Substitution Task.

Summary of Alcohol Performance Effects. Krüger's alcohol-effect classification scheme (65-68) may well differently classify some of the tasks included in the present review (e.g., DSST might have been classified as an automatic performance task). Unlike the more sophisticated analyses of Krüger, the present review did not attempt to examine effect magnitude, but rather, the incidence of significant effects. Nevertheless, in an attempt to make some type of comparison across the effects classes employed in this review, all of

the data used for each of Figures 1-4 were reanalyzed and the linear regression functions were plotted as shown in Figure 5. The Psychophysical Functions and Automatic Performance curves indicate virtually identical incidence of significant reports. However, the curve for Controlled Performance is shifted upward, suggesting not necessarily a greater sensitivity to alcohol but certainly suggesting that across dose ranges, alcohol is uniformly more efficacious on this class of performances. Performance in driving and flight simulators (discussed below) is also depicted in Figure 5 for comparison purposes.

In traditional behavioral pharmacological analyses, the ED50 metric (effective dose at which 50% of subjects show some criterion effect) is used to characterize the dose-effect of a given drug on behavior. While the present data set does not represent subjects, but rather studies, it would appear appropriate to determine the similar values for each of the dependent measures. Table 7 presents such an analysis, based both on linear regression and probit techniques (185). Note that the values in all but the last column of the Table represents the estimated blood alcohol concentration (EC in mg%) at which 5%, 25%, 50%, 75%, or 95% of the studies report an alcohol effect significant at least at the .05 level of confidence. The EC50 probit value most closely resembles the ED50 in usual dose-effect analyses and represents perhaps the best single index of the blood alcohol-effect relationship. The EC50 probit values (and 95% confidence intervals) are: intoxication: 27.9 mg% (19.5 - 39.8), psychological functions: 52.9 mg% (40.2-69.6), automatic performance: 53.0 mg% (39.8 - 70.6), and controlled performance: 22.9 mg% (15.1-34.7). Again, these values for the various effects are quite comparable to those found by Krüger (66). It also should be noted that sensitivity to alcohol's intoxicating effects and to its impairment of controlled performances are quite similar, and that the sensitivity curves for psychological functions and automatic performance are virtually identical. Finally, the last column of Table 7 illustrates the incidence of significant alcohol effects at 40 mg% (corresponding to the FAA "0.04%" rule). Note that the significance incidence for intoxication and controlled performance is about 70-80% of the tests, while that for psychological functions and automatic performance is about 30-40%.

¹ Note at the 41-60 mg% range, the incidence of significant tests for reaction time was 75% and for the other tests was 36%.

Simulator Studies: Driving and Flying. Table 8 presents the summary data for studies of alcohol effects on performance in driving and flight simulators. Unfortunately, there have been too few studies to attempt the kind of linear regression and probit analyses used for the previous performance/behavior categories. Further, only four flight simulator studies actually examined low alcohol doses. However, it is clear from these reports that various facets of simulator performance were impaired at low BACs, e.g.: (a) severe course errors at 40 mg% (119-120); (b) VHF Omnidirectional Range (VOR) tracking and collision avoidance errors at 38-40 mg% (163); and (c) departure, navigation, approach and landing errors at BACs ranging from 24-39 mg% (165). The fourth study (8) reported that the number of serious errors were greater at 25 mg% than under control conditions; however, there were fewer serious errors at 50 mg% and the overall comparison of serious errors at 50 mg% with the control condition was not significant. Performance on the simulator used in the Morrow, et al. studies (119-120) also has been found to be sensitive to hangover effects of alcohol (203-204). Only two driving simulator studies were found that examined low BACs. Gengo, et al., (32) found the maximum impairment around the peak BAC, but estimated that the threshold for performance impairment was 40 mg%, noting the performance was most compromised with unexpected events. Finally, Oei and Kerschbaumer (137) found increases in speed but not errors at 40 mg%. Yesavage, et al., (203-204) noted that a significant increase in flight simulator performance variability occurred at low to moderate BACs. Such variability, particularly in experienced pilots, may reflect different kinds or sources of alcohol compensatory strategies. Perhaps, the latter phenomenon could account for the lack of dose-dependent findings in the Billings, et al. (8) study.

Potential Mediation Factors in Alcohol-Induced Impairment

The Locus of Alcohol-Induced Impairment. One approach to model alcohol's effects on human performance (see 27) has been to determine how the level of baseline performance or performance components (e.g., input, storage, output) interact with alcohol.

Table 9 (92-104) summarizes Maylor and Rabbitt's work on this problem. In their studies on the role of practice, no interactions with alcohol's effects on performance (using a variety of tasks) were found for prior practice, practice while intoxicated, or statespecific practice. In their analysis of performance components, the picture that emerged is one where alcohol rather non-specifically affects all components, i.e.: stimulus detection, rate of information processing, and response speed are all decreased. However, certain specific processes do not seem to be affected, e.g., response preparation, access to semantic memory, and detection of response speed. Where alcohol appeared to interact with task complexity (100), these authors suggest that, as additional task demands were added, alcohol has a cumulative compromising effect.

Mediator Factors as Predictors for Alcohol Sensitivity. Table 10 summarizes studies that generally examined how expectancy interacts with alcohol's subjective and performance effects. At equivalent BACs subjects preferring alcohol reported positive mood states, while non-preferring subjects reported intoxication (negative) effects (16). Some investigators have found that when subjects expect to receive alcohol, ratings of intoxication are higher than when the expectancy is not present (9, 33, 70, 124, 176). However, other studies reported no expectancy effect (129, 186); interestingly, both of these studies examined performance and subjective effects. As is often the case, expectancy is not a simple variable, but rather one which may co-vary with other factors. For example, intoxication expectancy itself is negatively correlated with the quantity/frequency index of drinking (173), i.e., heavy drinkers have lower intoxication expectancy, possibly reflecting some tolerance phenomenon (29). Also, high alcohol consumers report fewer stress symptoms when intoxicated than low alcohol consumers, even though the high consumers' BACs were higher (130). Further, individuals who typically underestimate their BACs (usually at higher BACs) rate themselves as less intoxicated than individuals who typically overestimate (usually at lower BACs) their actual BAC (145) Consonant with the latter finding, subjects with a low alcohol consumption history tend to over-estimate their sensitivity and those with a high consumption history tend to under-estimate their sensitivity (29). Also, expectancy effects with moderate drinking have more influence on social behaviors than on non-social behaviors, while the opposite is true with high alcohol doses (33). One study (21) also indicates that men may expect smaller effects than women. Several personality factors may influence expectancy effects, e.g, (a) subjects with high external locus of control scores were impaired when expecting alcohol but given placebo (no effect for low scorers) (9) and (b) subjects with high sensation seeking scores engaged in riskier behaviors when expecting alcohol, while those with low scores became more cautious (108). But, care must be taken in interpreting studies where the expectancy parameter is experimentally-induced (see 63, 71, 87).

Table 11 summarizes how other various antecedent or special task conditions may mediate or influence the magnitude of alcohol-induced effects. Several biologically-related conditions can affect intoxication ratings, e.g.: (a) females tend to report higher intoxication ratings than males at the same BAC (89, 134); (a) higher intoxication ratings are produced on the ascending limb of the BAC curve than on the descending limb (89, 134, 149); and (c) intoxication readings vary with phase of the menstrual cycle (134). Also, stimulant effects are anticipated on the ascending limb of the blood alcohol curve and sedative effects on the descending limb (21). Finally, alcohol-induced reports of sedation or sleepiness are enhanced when the alcohol is given at night when individuals are normally sleepy (193), but virtually absent in fully rested individuals (81).

Some of the same factors that interact with alcohol's subjective effects also influence alcohol-induced performance deficits in a similar fashion (89, 184), e.g., gender and ascending/descending limb of the BAC curve. In the few studies examining the expectancy effect, this variable does not appear to have much of an effect on alcohol-induced performance deficits (129, 176). Time of day is a potentially important, but rarely studied, mediating factor, e.g., alcohol-induced performance deficits are greater in A.M. tests than in P.M. tests (74). In spite of the failure of Maylor and Rabbitt (see previous section) to find a role for "intoxicated practice" in alcohol's performance effects, a number of studies emphasize the potential impor-

tance of individual differences in developing acute tolerance (59, 200) and of the development of compensatory behaviors while intoxicated (189). For example, acute "learned" tolerance for alcohol's impairing effect on performance developed more quickly when information feedback was combined with incentives for "good" performance (85, 174). Indeed, in more complex performance tasks like flying-simulators, the performance decline produced by alcohol or drugs is accompanied by an increase in performance variability (204). The latter phenomenon, in the experienced pilots tested, could well reflect different patterns of compensatory behaviors. For example, performance impairment on even simple tasks by BACs in the 50-60 mg% range can be overcome by an "instructional set" to "concentrate" (34). However, at least one study (73) suggests that alcohol may not affect an individual's attentional capacity per se, but rather, the ability to "allocate" attentional capacity to performance demands.

√Family History of Alcoholism. Genetic factors are thought to play an important role in governing individual differences in alcohol sensitivity (29-30). One variable frequently used in alcohol sensitivity studies is family history of alcoholism (usually at least one alcoholic parent or three alcoholic relatives, uncles, aunts or grandparents). Table 12 summarizes results from some of the recent studies on this issue. The family history positive (FH+) effects typically are found in males who are not currently alcoholic. Unfortunately, as can be seen in Table 12, the data appears equivocal on this issue. For example, for intoxication ratings, FH⁺ males have been found to be less sensitive than FH- males (136, 148, 172), more sensitive than FH- males (105, 107), or not different from FHmales (190, 199). Using physiologic responses or performance measures, FH+ males have been found to be less sensitive than FH-males (148, 171, 172), more sensitive than FH- males (136, 148, 190), or not different from FH⁻males (133, 199). At least from the studies reviewed here, a consensus regarding the family history-alcohol sensitivity linkage is not apparent. However, three studies may be worth further comment. First, "hangover" effects appear to be more severe in FH+ males (131). Second, further classification into high- versus low-frequency of alcoholism

among relatives may influence study outcomes (105-106). Finally, both gender and age appear to be cofactors in the influence of the family history variable on study outcome (199).

🗸 Age. In their review (27), Finnigan and Hammersley cite only three studies examining age as a factor in alcohol effects and suggest no conclusions could be drawn from these reports. Only a limited set of studies was found in the present literature survey. Collins and Mertens (13) reported that pilots in the 60-69 years old age range perform less well overall than pilots in the 30-39 years old age range, particularly under conditions of high workload. Further, the older group was more negatively affected by alcohol. In their initial study, Morrow, et al. (119-120) also found that older pilots evidenced greater acute alcohol impairment in their flight simulator performance than younger pilots, and interestingly, were more accurate in rating the degree to which alcohol affected their performance. However, in a follow-up study, Morrow, et al. failed to replicate the latter results. The authors cited increased performance variability with both alcohol and age as possible explanations for the failure to replicate. Older pilots in both studies were found to perform the ATC (air traffic control) radiofrequency task during the flight simulations less accurately than younger pilots. Interestingly, the older pilots appeared more accurate in their self-assessment of performance. Finally, at least one other study reports that age may be a cofactor in alcohol effects (199).

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Alcohol-Drug Interactions. The presence of other medications also may influence alcohol's effects on human behavior and performance. Table 13 summarizes the alcohol-drug interaction studies included in this review. Among the antidepressive medications, tricyclics (but not the serotonin-reuptake inhibitors) appeared to exacerbate alcohol-induced performance deficits and subjective effects. A similar pattern of worsened alcohol effects was found with combinations of alcohol and other sedative compounds (see second tier of studies in Table 13). One methodological problem apparent in the present sample of alcoholdrug interaction studies is that only one alcohol dose was tested. Specifically, when high alcohol doses are

employed, the failure to find alcohol-drug interactions may be due to alcohol's masking of potential interactions with the drug.

Educational and Policy Issues

Finally, two studies did not fit in the earlier sections of this review, being surveys of general and selected populations of individuals. The first (26) suggested that about a third of the individuals from the general population could estimate a safe-limit for alcohol consumption but did not attribute a harmful consequence to drinking above that limit and, in fact, frequently did drink and drive. Individuals in the latter category were described as having "sliding limits" for safe alcohol consumption. In the second study (166), a questionnaire was sent to a sample of 2000 FAA-licensed U.S. pilots with a return rate of 53.4%. These authors found that the majority of pilots returning the questionnaire reported that they were unaware of the FAA's 40 mg% BAC rule and underestimated the amount of alcohol (independent of type) needed to reach 40 mg% BAC (errors for beer and wine were greater than for whiskey). Finally, one commentary (10) concluded that our knowledge about the relationship between alcohol consumption and associated problems (impairment) is insufficient to define the limits of safety.

Summary and Conclusions

The intent of this review was to examine alcohol-related effects using the effect categorization scheme of Krüger (66). Although the present review did not attempt any of the meta-analytical procedures used by Krüger, the general conclusions which can be drawn are similar. Two caveats apply to the following conclusions: (a) the number of tests examining BACs at or below 40 mg% (or 0.04%) represents 96 tests (28.6%) of the 336 tests for alcohol's effects on mood, function, and performance, and (b) the total number of simulator studies examined in this review was quite small, only ten.

(a) Sensitivity to alcohol's subjective intoxicating effects is generally greater than that for alcohol's impairing effects on functions or performances.

- (b) The BAC-effect curve suggests a "threshold" for subjective intoxication, but a straight linear relationship for functions and performances.
- (c) Sensitivity to alcohol's impairment of performance on "controlled" process tasks appears greater than is the sensitivity to alcohol impairment of psychophysical functions or performance on "automatic" types of tasks.
- (d) With respect to low-dose alcohol effects, 70-80% of the studies report significant effects for intoxication ratings and for controlled laboratory performance at the 0.04% level or below the tasks range from finger tapping (alternating buttons), to paper and pencil information-processing tests (digit symbol substitution), to simultaneously performance on two or more tasks; only one-third of the studies report significant effects for psychophysical function or automatic performance at that BAC level.
- (e) Driving and flight simulator studies indicate that performance failures can occur at BACs at or below 0.04%, primarily on more complex and multi-demand segments of the simulator tasks. However, there is also little consistency of significant outcome measures from one study to the next. In addition, in one of these studies (Billings, et al., 1991), where performance was assessed across multiple BACs, the performance decrements were not uniformly obtained from lower to higher BACs.
- (f) Several task-characteristics may influence the relative sensitivity of certain tasks to alcohol effects, including: task complexity, multiple tasks, directed attention or concentration, performance feed-back and contingent incentives.
- (g) Several subject-characteristics may influence the relative sensitivity to one or more alcohol effects, including: expectancy of alcohol, preference for alcohol, tolerance to alcohol (both

- physiological and functional), gender, age, and possibly, family history of alcoholism.
- (h) Several environmental or contextual parameters may influence the sensitivity of one or more alcohol effects, including time-of-day, phase of sleep-wake cycle, and social context.

In conclusion, this review found general trends for alcohol's effect on human behavior and performance that were remarkably similar to those reported by Krüger (1993), who reviewed the available literature through 1983 (see first section). Low BACs have been demonstrated to affect all of the classes of alcohol effect (i.e., both subjective and objective measures). There is evidence for differential increased sensitivity for subjective reports of intoxication and for more complex, multi-task performance. However, setting any arbitrary "cut-off" or criterion for a BAC. below which may be considered "safe" (i.e., performance unaffected), at best, must be regarded as a probability statement, which, in turn must be weighed against the consequences of such potentially impaired performance. Furthermore, the "main effect" of BACs at or below 40 mg% on performance may not be generally of sufficient magnitude to be evident across all tasks, studies, or populations. The present review clearly indicates that a variety of factors may influence sensitivity to alcohol effects from time to time, person to person, and/or situation to situation. Or, as one commentary (10) noted:

"The idea that there is a safe level of alcohol consumption below which there are no adverse effects remains simplistic when based on the evidence we have accumulated to date. What is safe for one individual may not be for another—safety continues to be a relative matter in any discussion of alcohol use."

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Table1 Moskowitz & Robinson Review (1988)

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		AL BACK S SO move	ETCH TOWNS	
Reaction Time (45)	30 mg% (2)	28.8% ^a	70 mg%	Complex RT
Tracking (30)	20 mg% (2)	40.0%	55 mg%	Compensatory
Vigilance (7)	60 mg% (3)	%0	70 mg%	Delayed Feedback
Divided Attention (15)	20 mg% (2)	%0.09	50 mg%	Primary Task
Information Proc. (24)	20 mg% (1)	16.7%	70 mg%	Decision Time
Visual Function (28)	10 mg% (1)	39.3%	70 mg%	Oculomotor
Perception (17)	10 mg% (1)	11.8%	80 mg%	Decision Time
Psychomotor (28)	20 mg% (1)	32.1%	80 mg%	Steadiness
Driving (22)	30 mg% (4)	31.8%	75 mg%	Emergency

^a Median highest BAC for studies reporting no alcohol-induced reaction time impairment: 55 mg%.

Table 2Summary of Alcohol Reviews and Surveys ^a

TOWN CONTROL	Fet. #	Paramotors Examined	Sommontal Constant
Methodology	[126]	Consideration of source of error in quantifying indi-	Recommends residual scores from regression analysis
		vidual differences in sensitivity	De used in lieu of difference of ratio scores
	[138-	Reliability & standardization and content-, criterion-,	Cites inadequate attention to these parameters and
	140]	face- & construct-validity for human performance	makes recommendations
		tasks	. 64-114
	[154]	Variability in physiology and performance effects.	Cites need for distribution and range data
	[156]	Examination of Colorado Twin Database for relation	Concluded current psychomotor measures are poor
		between psychomotor impairment & consumption	predictors of alcohol drinking
	[194]	Methodological examination of meal content on alco-	Detailed analysis of which meal-content constituents
Ш			
Low-Dose Effects	[62]	Low dose variability factors: task complexity, gender,	Very brief review
		aye, illie ol day, yellenca	
	[65-68]	Effect classification and BAC	See text
	[75]	Abilities classification and dose	See text
	[122-	Task classification and BAC	See text
	123]		
Driving and	[10]	Individual knowledge about relation between alcohol	Such knowledge insufficient to define limits of safety
Driving-Related	1	consumption and associated problems	(very brief review)
CHILD	,	**************************************	
	<u>E</u>	Auto accident factors: metabolism, gender, age, tolerance, driving experience, human factors	Comprenensive treatment of multiple factors affecting alcohol-related accidents
	[19]	Reanalyzed drinking/driving studies; public attitude; legal limit in Britain	Brief review
	[24]	Traffic crash risk factors: driving skill, speed, and	All factors influence risk; willingness to commit driving
	,	style; hazard-perception latency; personality, etc.	violations is related to antisocial personality and possibly driving while intoxicated
	[28]	Auto accident and fatality factors; pre-accident and driver factors	Epidemiological Review
	[64]	Brief epidemiological analysis of Canadian alcohol	Brief review
		abuse in commercial rail, trucking, maritime, and mass transit transportation: future research needs	
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Table 2 (continued)

		hariman	Comments/Conclusions
TOTAL COLORS	Ref. #	Parameters Examined for	Brief review; see text
Driving and	[77]	Comparison of BAC farige of accussion of impairment of driving-related skills; discussion of	
Driving-Related		mediator factors for low-dose effects.	Brief review; concludes complex performance and
SKIIIS	[114]	BAC and impairment of driving related skills, acute	driving skill impairment begins about 50 mg%
	11771	and chronic tolerance Epidemiology analysis of BAC, accidents and fatal	Brief review; notes fatalities with low BAC'S > mose with high BAC'S in last 3 years
		injuries among truck and bus drivers in Canada injuries among the second back environ-	Brief review of accident factors & research needs
	[192]	ment, and accidents	See low-dose reviews; concludes there's no
	[205]	BAC, driver-related skills, legal limit, impairment	threshold effect
		threshold fragirment of complex & simulator	Brief review; recommends new rules: 10 mg/s minicand
Flying	[115]	performance; hangover; federal regulations	12-24 hrs post-drinking
	1116-	Low BAC effects on complex performance; low partial	most salient task at the expense of other tasks
	117]	oxygen pressure; hangover	Brief review; concludes experience counts but not
	[162]	ILS simulator performance of experienced processing the secondary tasks increase low	much & any alcohol can compromise safety
		dose effects	Briof raview
	[164]	Review of surveys of pilot attitudes about alconor & strains review of simulator studies below 40 mg%,	
		where noticeable effects are found	Brief rewiew and discussion; recommends 15 mg%
	[196]	Re-examination of Billings et al., 1991 in-flight study;	BAC as upper limit for flying
	19091	Very informal comment of residual alcohol effects (80	
	[=0=]	mg%)	Generally good review on alcohol's effects on
Cognition	[18]	Alcohol effects on: learning perception & attention,	memory, mood, attention and arousal
	_	active facilitation	Section on Sumption & cognition linkage
	[138]	Relationship between alcohol consumption and cog-	not due to psychological stress
	4	nitive abilities when sober	Review and model proposal: FH* individuals show
Genetic/	[132]	Family history positive and hegaine for according family, alcohol sensitivity; ascending- descending	acute sensitization on ascending limb and acute
Familial		limbs of BAC curve.	(Defailed on accounts

Table 2 (continued)

Roview Category	Ref. #	Parameters Examined	Comments/Conclusions
Drug Interactions/	[28]	Methodology and design; physiological and perfor-	Both antagonism and potentiation of alcohol effects
Comparisons		mance effects	found; generally driving-related impairment was not
	[52]	Psychomotor and cognitive performance: low dose	Comparison of relative effects with other drugs (prior
		alcohol effects	studies)
Tolerance	[189]	Practice while intoxicated; reinforcement/feedback	Book reviews author's research on learned tolerance
		while intoxicated; expectancy effects	effects on human performance
Subjective Effects	[195]	Survey of European alcohol related subjective ef-	5% report unpleasant effects with small amounts of
		fects	alcohol (Ss also had lower consumption)
Biological	[23]	Circadian rhythm for alcohol sensitivity; alcohol dis-	Brief review; implication of findings for research and
Rhythms, Sleep		ruption of circadian and ultradian rhythms;	treatment strategies given
	[155]	Chronokinetics: circadian rhythm of drug metabolism;	Brief review of relevance of circadian rhythms in
		chronodynamics: circadian rhythm of drug sensitivity	drug/alcohol effects
	[167]	Alcohol effects on sleep characteristics	Brief review: acute alcohol (85-100 mg%) REM &
	1		NREM sleep; repeated alcohol: rebound effects
			occur; chronic alcoholics: profound sleep
			disturbances

^a Acronyms: BAC - blood alcohol concentration; FH - family history; REM / NREM - rapid eye movement sleep / non-rapid eye movement sleep

Table 3A Alcohol Effects on Subjective Reports: Multiple-Dose Studies

	A COS-BACTOR PORT BURNESS OF THE COST OF T			
[2]	30, 55, 125 (.25, .5, 1; 30 min.)	Drug-Like (ARCI): LSD	1	125
(W 9)	[cumulative dose]	MBG (stimulant)	ı	125
		PCAG (sedative)	125 (↑)	-
[22]	30,22 (.33; 30m, 60m)	Intoxication: Fatigue	(⊥) 0€	
(21 F, 21 M)	63,54 (.66; 30m, 60m)	(checklist)	•	
[25]	14,37,80 (.2, .4, .8; 30m)	Intoxication: (VAS): Dizzy	(↓) 08	37
(8 M)		Positive Mood (VAS): "interested"	€ 08	37
[32]	24-65 (Target:70)	Intoxication: Impairment rating	30-40 (T) ⁶	<30
(20 M)	37-102 (Target:100)			
	49-129 (Target:140)			
[48]	70, 130	Intoxication (VAS): drunk? Impaired?	(_) 02	1
(6 M)	(.6, 1.2; 45m)	Positive Mood (VAS): how high?	70 (1)	ı
[20]	10, 50-40, 70-80	Intoxication (VAS): drunk? drug effect?	40-50 (1)	1
(5 M, 1 F)	(.29, .6, .89; 30-70m)	Positive Mood (VAS): how high	40-50 (T)	I
[51-52]	15-30, 46-58, 68-95, 96-	Intoxication (VAS):	46-58 (1)	15-30
(9 M, 9 F)	106 (.25, .5, .75, 1.0; 40-95m)	(Leeds/Sidney Battery)		
[135] (12 M)	33, 86 (.5, 1.0; 60m)	Intoxication Effects: Impairment rating	33 (_)	1
[143]	69, 110	Intoxication Rating: "drunkenness rating	69 (44% î- 35m)	ŀ
(6 M)	(.42, peak-40m; .85, peak-65m)		22 (20% 1-150m)	

^a Acronyms: ARCI -Addiction Research Center Inventory; VAS - Visual Analog Scale ^b Greatest effect: ascending limb, 1-hr after peak BAC

Table 3B

Alcohol Effects on Subjective Reports: Single-Dose Studies

[Ref. #]	BAC in mo%	STATE CALL		
(N)	(dose in g/kg;min. post-alcohol.)		Catagory :	Significant Effects (most)
[1]	81 (Target BAC- 80; 60m)	Intoxication (VAS):	drowsy, dizzy, irritable	(L) sex
(6 M, 6 F)		Positive Mood (VAS):	contentment, calm	(1) =
[2]	59 (.57; 60m)	Intoxication (VAS):	tension	(U) sex
(24 M)		Positive Mood (VAS):	satisfaction	() ≥ ()
[12]	43 (.38; 30m)	Intoxication (VAS):	drunk	() sex
(M, 0F)			sedation	(↓) sex
[14]	78-48 (.86; 30m-210m)	Intoxication (R-S)	tense / irritable	(↓ / ↓)
(M /)	I Ime of day mood effect			
[16]	47 (.5; 30m)	Intoxication (POMS):	fatigue	(L-↓ NL-↑)
(32 M:)	[Liked alcohol; did not - NL]		confusion	ves (NL-1)/no(L)
,		Positive Mood (POMS): elation & vigor	elation & vigor	Ves (L-↑ NL-↓)
(46)	37 (.5; 60m)	Positive Mood (VAS):	anxious, sad,	(↑) sex
(IZ M)			depressed	•
(54)	23 (.4; 60m)	Intoxication:	estimation of BAC	yes (↑)
				overestimation
[76]		Positive Mood:	verbal activity; euphoria	(↓) sex
(8 M, 8F)	(.75; 50 min; 2.5 hr session)	Negative Mood:	expressed mood) <u>(()</u>
		Other: self-disclosures; assertiveness	. assertiveness	ves (🗘
[80]	32 (.347, .694; @ 20m)	Intoxication:	verbal / instrumental	yes (H&L-dose)
(10 M)		Positive Mood (R-S):	"euphoria"	yes (H-dose)
	97, 74, 51, 26	Intoxication (VAS):	"mentally slow"	yes (74-↑)
(/ M, 5 F)	(.8; 90, 180, 290, 360) ²		"clumsy" or "muzzy"	yes (26-1)
	[חר]		"alert"	yes (97-↓)
-			"good performance?"	yes (26-↓)
		Positive Mood (VAS):	"contented"	yes (74-↑)
				(^-_(6) ou

Table 3B (continued)

[Ref. #]	BAC in mg% (dose in orkgin).	Effect Category: Task	ry: Task	Significant Effect? (mg%)
[144]	98-20 (.85;60-360 m) [DL]	Intoxication (rating):	-drunk"	yes (↑)
[147] (6 M)	50 (.5625, 60; 75m) [cumulative dose]	Intoxication (VAS): Positive Mood (VAS):	"drunk" drug liking	yes (↑) yes (↑)
[170] (21 M 21 E)	59-62 (M67, F58; 20m)	Reactivity to negative emotional stimuli:	motional stimuli:	yes (()
[181] (12 M or F)	104, 65 (1.0; 30, 150m) IDL1	Intoxication (VAS): Positive Mood (VAS):	"Inebriated" "relaxed"	yes (104-↑) yes (104-↑)
[182] (12MorF)	80-100 (.8; 60m)	Positive Mood (VAS):	"relaxed"; "happy"	yes (↑)
[183] (9 M. 3 F)	82-91 (1.0; 120m)	Intoxication (VAS): Positive Mood (VAS):	"inebriated"; impaired "happy"; "muzzy	yes (f) yes (f)

^a Acronyms: VAS - visual analog scale; R-S - Rating scale; POMS - Profile of Mood States; DL - descending limb of BAC.

^b Social context: acquaintance also increased alcohol effects.

^c Possible acute tolerance

Table 4A

Alcohol Effects on Psychophysical Functions: Multiple-Dose Studies a

		A CONTRACTOR OF THE PROPERTY OF THE PARTY OF	Control of the Contro	SAN THE STATE OF STAT		
	[6]			(0.8.0)		
	[7]	30, 55, 125	Eye Movements (saccadic tracking): #	_	125	T
_	(0 IM)	(.25, .50, 1.0; 30m)	Vigilance (visual detection): errors	55 (1.1.8)	30	_
	[77]	30, 22 (.33; 30m, 60m)	Visual Memory: Pattern - latency	30 (7-8%)	2	-,-
*	(21 F, 21 M)	63, 54 (.66; 30m, 60m)	t-Span -	30 (7-6%)	6	_
<u> </u>				30 (1-10%)		_
_	[25]	14,37,80 (.2, .4, .8; 30m)	CFF A		08	_
_	(8 M)				200	
	[51]	15-30, 46-58, 68-95, 96-106	Visual Perception: CFF A	06-106		_
	(9 M, 9 F)	(.25, .5, .75, 1.0; 40-95m)	ask):	(1) 001-07	70 100	
-	[78]	20, 55 (.3, .6; 60m)		(1) 25	20-100	-
	(28 M)		(verbal / image)		i v	
	[84]	70 (Ses.1: .5 - 45m)		(1702	33	_
32	(7 F, 3 M)	40 (Ses.2: .5 - 45m)	Immediate. Delayed Memory: # Correct	() () ()	04	
<u>-</u>	[90] (21 M)	65, 130 (?)	ST Memory: Benton Tests	(*) (*)	ı	
_	[113]	94,126 (target BAC's 90,130;	Auditory Recall: ST & IT	(*) CO		_
<u></u>	(3M, 3F)	50-90m)		¥ (♦)		_
	[135]	33. 86 (.5. 1.0; 60m)	3	¥4 (↓)	1	_
_	(12 M)			(j) 98	33	_
			Binocular Visual Function: exophoria	()98	33	
1_	[142]		Eye Movements: Nystagmus- lateral gaze	33 (4)	ı	_
	[143] (6 M)	69, 110 (.42, peak-40m; .85, peak- 65m)	Physiology: Heart rate	1	110	
j		COLLE				_

^a Acronyms: S - subject; CFF Δ - critical flicker fusion threshold; ST - short term; LT - long term

Table 4B

Alcohol Effects on Psychophysical Functions: Single-Dose Studies a

ACREC PLON	(docom pive min post-alcono)	Punction Calogory: Nankian Calogory (Nankian Calogory)	Manual Vision of Control of Contr
[1]	81	Vis. Perception: CFF A ;Posture:body sway	yes (1)
(6 M, 6 F)	(Target BAC-80; 60m)	Memory: immediate & delayed recall	$\operatorname{yes}(\downarrow)$
[4]	55,55	Vis. Perception: CFF A ;Memory:digit span	ou
(31 M)	(.55; 30,70m) ^b	Visual Detection: tachistoscope	yes (
[5] (I: 6 M, 2 F;	77 (.67; 30 m) °	Eye-Movement: vestibulo-ocular reflex	$yes(\downarrow)$
II: 6 M)		pursuit suppression & compensation	yes (↓)
[7]	59 (.57; 60m)	Vis. Perception: CFF A ;Posture: body sway	yes (1)
(24 M)	7,700	Memory (pictures): free recall / recognition	yes (↓)
[12]	43 (.38; 30m)	Eye Movements: smooth pursuit velocity;	yes (↓ 4%)
(7 M, 5 F)		peak velocity; Posture: body sway	00
[46] (12 M)	37 (.5; 60m)	Vis. Perception: CFF \(\Delta \); Memory: images	ou
[57] (12 M)	59, 49 (.7; 30m, 90m) [DL]	Visual Perception: CFF A	ou
[72] (12 M)	68 (Target BAC- 80; 60m)	Vis. Perception: CFF Δ; Posture:body sway	yes (↑)
[82] (45 M,F)	52 (15; 25m)	Physiology: # SCRs; evoked SCR- mag.	ves (T)
[91]	97, 74, 51, 26 (.8; 90, 180, 290,	Binocular Visual Function: exophoria	yes (51-↑)
(7 M, 5 F)	360M) [DL] ^d	Eye Movements: nystagmus angle	yes (26-√)
		n: CFF Δ	yes (97 / 74-1)
[110] (8M,4 F)	37 (?)	Binocular Visual Function: convergence	yes (1)
[144] (12 M)	98 (.85; peak at 60m, 60-360m)	Physiology: Heart rate	yes (1)
	:	Systolic & Diastolic Blood Pressure	$yes(\downarrow)$
[152] (80 M)	76 (.65; 70m)	Temporal Discrimination: sec./msec. range	no / yes (↓)
[180] (4 F-, 8	100 (target BAC)	Memory: Stemberg Task; Vis. Number Span	
M-pilots)	0.00	Visual Perception: Hidden Figures	1
[181]	104, 65 (1.0; 30, 150m) [DL]	Eye Movements: Nystagmus Angle	yes (104-↓)
(12 M or F)		Visual Perception: CFF Δ	yes (104-f)
[182]	80-100 (.8; 60m)	Eye Movements: Nystagmus Angle	yes (↓)
(12 M or F)		Vis. Perception: CFF Δ; Posture: body sway	yes (\uparrow)
[183] (9 M. 3 F)	82-91 (1.0; 120m)	Eye Movements: Nystagmus Angle Vis Function: examinate Desturations	yes (↓)
1 2 2 2 2 2		vis. runction: exopiona, rosture: body sway	yes (1)

^a Acronyms: BAC - blood alcohol curve; CFF Δ - critical flicker fusion threshold; SCR - skin conductance response; DL - descending limb

BAC; vis. - visual

b Baseline reliabilities: .70, .80. and .52 for each measure respectively

c Loss of retinal error feedback

d Possible acute tolerance

Table 5A

Alcohol Effects on Automatic Behaviors: Multiple-Dose Studies a

[Ref. #] (A)	BAC in mg% (dose in g/kg; min_post-alcohol)	Automatic Behavior Category: Task	Lowest BAC: Significant Effect	Highest BAC: No Effect
[22] (21F, 21M)	30,22; 63,54 (.33;.66; 30,60m)	Critical Tracking (overall score)	(↑) 0S	
[25] (8 M)	14,37,80 (.2, .4, .8; 30m)	Choice RT; Continuous Attention (errors)	_	08
[32] (20 M)	24-65; 37-102; 49-129 b	Choice RT (C-RT): 6 lights	40 °	ļ
[36-39] (8M,11-	22-31, 59, 88 (.26,.52,.79; 15m)	Simple RT: auditory, visual; inter-stimulus	₽ (↓) 65	22-31
M,6M,6M)		interval (ISI)=3.75 sec. (#, duration-long RT's)		
[40] (6 M)	27, 58 (.26,.52; 15m)	Simple RT (S-RT): visual; ISI=3.75s	_P (↓) 85	27
[41] (6 M)	24, 48 (.26,.52; 15m)	S-RT:auditory, ISI = 7.5 sec.(#, durlong RT's)	24 (↑)	1
[42] (24 M)	21-23, 50-52 (.26, .52; 15m)	S-RT: 40,60 db tone, ISI=3.75s; (#-long RTs)	50-52 (↑)	21-23
[48] (6 M)	70, 130 (.6, 1.2; 45m)	Simple Pursuit Tracking: (errors)	130 (4)	70
[51]	15-30, 46-58, 68-95, 96-106	C-RT: visual; Easy CP-Tracking: errors	(1) 26-89	46-58; 68-95
(9 M, 9 F)	(.25, .5, .75, 1.0; 40-95m)	Mental Arithmetic: errors	96-106 (₸)	96-106
[104]	29 (.33; @ 60m)	Serial Choice RT: Speed / Accuracy	130 (↓) / 29 (↑)	29 / 130
(18F, 18 M)	130 (1.0; @ 60m)	Cancellation: Speed / Accuracy	$130 (\uparrow) / 29 (\uparrow); 130 (\downarrow)$	29 /
[113]	94,126 (Target BAC's 90,130;	Auditory Serial Addition; C-RT	126 (↓; ↑)	94
(3M, 3F)	50-90m)	Trails Making; Grooved Peg Board	94 (4)	ı
[135]	33, 86 (.5, 1.0; 60m)	Easy Pursuit Tracking:errors; S-RT; C-RT	(↓) 98	33
(12 M)		Cancellation: "#" detects in 4-locations:	86 (♦)	33
[157,159] (12 M)	37,71,92 (.45,.8,1.05-; 120m)	Complex C-RT: motor component	71 (4)	37
[158]	25-40, 55-70, 80-90	Vigilance Task (degraded visual signals):	P(↑) 02-55	25-40
(12 M)	(.45,.8,1.05;60m,120m)	Hit Rate, sensitivity, response bias		
[169] (24 M)	20,103 (.33, 1.0; 50m, end)	Signal Detection: Scanning Rate/ Sensitivity	103 (4) / 20 (7), 103 (4)	20 /
		Response Bias	_	103

^a Acronyms: S-RT/C-RT - simple / complex reaction time; CP - compensatory; BAC - blood alcohol concentration. ^b Target BACs: 70, 100, and 140 mg%. ^c Estimated Impairment threshold; maximum impairment at peak BAC; BAC-Performance regression: r² > .60. ^d Alcohol effect increases with long intervals

Table 5B

Alcohol Effects on Automatic Behaviors: Single-Dose Studies

[Ref. #] (N)	100000000000000000000000000000000000000	Automatic Behavior Category: Task	Significant Effect?
	(dose in g/kg, min -ait ontil)		Ou .
[]	81 (Target BAC 80; 60m)	Symbol Copying rest: # correct	(†) sex
(6 M, 6 F)		Finger Imping: Speed	€ §
		Simple Reaction Time (A.). Auditory	ves (
[4] (31 M)	55,55 (.55; 30, 70m)	Simple & Anticipatory N.1	→
[7] (4 M)	59 (.57; 60m)	Choice RT: Visual	yes(I)
[12] (7 M. 5F)	43 (.38; 30m)	Easy Pursuit Tracking:	ou
[46] (12 M)	37 (.5; 60m)	Choice RT: visual	yes (1)
1541 (10 M)	23 (.4: 60m)	Simple RT (visual; ISI=2-5s); Easy Pursuit	ou
(Tar. O.T.) [#6]		Tracking; Serial Categorization	
(K7) (12 M)	59, 49 (.7; 30, 90m)	Signal Detection: High Probability Event	ou
(27 27) [12]		Low Probability Event: Sensitivity	yes (↓)
		Response Bias	ou
[72] (12 M)	68 (Target BAC= 80: 60m)	Finger Tapping: Speed	yes (√)
(82) (45 M F)	52 (15: 25m)	Attention Task: Novel Stimulus detection	yes (Tincorrect)
102 (T) 111,1	70 (Ses 1: 5: 45m)	Critical Tracking: accuracy	yes (•́)
[04]	40 (Ses 2: 5; 45m)	Movement time task: RT	yes (T)
(/ F, 5 IM)	07 74 51 26 (8: 90 180 290	Choice RT: visual	yes (97-↑)
(7 M S E)	360) [DL] d	Visual Tracking: errors	ou
(1 C 1M1)		Finger Tapping: Speed	yes (74-↓)
[180]	100 (target BAC)	Pursuit Tracking: errors	yes⊕
(4 F-, 8 M-	,	Maze Tracing: errors	yes (+)
pilots)		Visual Scanning: errors	no
[181]	104, 65 (1.0; 30, 150m)	Tracking: (fixed speed) errors	yes (104-1)
(12.M or F)		Choice RT:	yes (104-1)
[182] (9M 3F)	80-100 (.8; 60m)	Tracking: (fixed speed) errors	yes (T)
[183]	82-91 (1.0; 120m)	Tracking: (fixed speed) errors	yes (I)
(9 M. 3 F)		Choice RT: visual/auditory	yes (1)
[197]	26-41 (.6; 40m, 80m)	"Copying" task: listen to digits & write them	DIO INO
(32 M)		gown	

^a Acronyms: RT-reaction time; BAC-blood alcohol concentration; DL-descending limb of BAC-curve; ISI- interstimulus interval ^b Baseline reliability: r = .89 & .76 for each measure respectively ^c Middle aged insomniac subjects ^d Possible acute tolerance effects

Alcohol Effects on Controlled Behaviors: Multiple-Dose Studies Table 6A

Highest BAC: No Effect (mg%	111	I	1	40	40-50	46-58 57 {others}		33	55	
Lowest BAC: Significant Effect (mg%)	2 2 3 3 €	\$ (L) &	130 (T) 70 (T) 70 (T)	81 (↑)	70-80 €	68-95 (1)	15 (†) 15 (†) 15 (†)	33 (†) 86 (†)	90 (↓) 90 (↑) 49-50 (↑) ^f	
Controlled Behavior Category: Task	Encoding: DSST (latency) Eye-hand Coordination: Latency Dual Task: (choice plus attention) Finger Tapping (alternating buttons)	Encoding: DSST (Estimated impairment threshold; errors)	Encoding: DSST- errors latency Eye-Hand Coordination: errors	Eye-Hand Coordination: Circular lights task- Acquisition: complex response sequence-		2 2 S	INFO Processing: global, local cue- Dual Task: CP tracking / visual search- errors INFO Processing: Doctored macking.	Tracking:	Multiple Component Task: accuracy (attention, recognition, memory, RT) latency Complex Psychomotor Task: electronics	assembly: units completed or form cares
BAC in mg% (dose in g/kg; min, post-alcohol)	30, 22 (.33; 30m, 60m) 63, 54 (.66; 30m, 60m)	24-65 (Target: 70) 37-102 (Target: 100) 49-129 (Target: 140)	70, 130 (.6, 1.2; 45m)	3, 40, 81 (.3, .6, .9; 70m) [cumulative doses]	10,45,75 (.29, .6, .89; 30-70m)	15-30, 46-58, 68-95, 96-106 (.25, .5, .75, 1.0; 40-95m)	36, 57 (.55, .78; 30-55m) 15, 29, 44, 59 (Target BACs: 15,30,45,60; 30m)	33, 86 (5 10:60m)	(.42, peak-40m; .85, peak-65m) M: 50,70,89 (.42,.56,.72- peak)	F: 49,70,89 (.28,.41,.60- peak)
[Ref. #] (N)	[22] b (21F, 21 M)	[32] (20 M)	[48] (6 M)	[49] (5 M, 2 F)	[50] (5M, 1 F)	[51] (9 M, 9 F)	[73] (36M) [121] (10 M)	[135]	(12.17) [143] (6.M) [150]	(8 F, 8 M)

^a Acronyms: DSST- digit symbol substitution task; INFO- information; BMT- backwards masking task; RT- reaction time b Statistical power calculations available.

Maximum impairment at peak BAC.

d Global items-global bias; attentional, not capacity resources affected. * Dual Task was more sensitive.

Females worked faster and made more errors

[Ref. #] (N)	(dose in g/kg; min. post-alcohol)	Controlled Behavior Category: Task	Significant Effect? (mg%)
[1] (6M, 6F)	81 (Target BAC 80; 60m)	Encoding: DSST - errors	yes (1)
[7] (24 M)	59 (.57; 60m)	Encoding: DSST - errors	딕
[14] (17 M)	78-48 (.86; 30m-210m)	Multiple Task Performance Battery:	Study 1 / 2 º
[13] (M: 12		CP Tracking & Pattern Discrimination- accuracy	-
Young, 13	88-58 (.86, 30m-210m)	Vigilance: Auditory & Visual- detections	yes (\downarrow) / yes (\downarrow)
Older)	[DL]	Mental Arithmetic & Problem Solving- accuracy	no / yes (↓)
[16] (32 M)	47 (.5; 30m)	Encoding: DSST - errors	yes (T)
[45] (24F,M)	M: 70, F: 96 (.78; 30m)	Encoding: Stroop Test- errors & time	70,96 (↑) €
[46] (12M)	37 (.5; 60m)	Encoding: DSST - errors	1
[47] (25 M)	19-65 (.6; 20-180m)	Complex Pursuit Tracking: Impairment	start / end:
		Performance reinforced:	54 (50m)/ 65(120m)
		Performance not reinforced:	29 (20m)/ 49(180m)
[54] (10 M)	23 (.4; 60m)	INFO-Processing: Color/Verbal RT	yes (T)
[72] (12 M)	68 (Target BAC: 80; 60m)	Encoding: DSST- errors	yes (T)
[83] (10M,F)	52, 52, 46 (15m,25m,25m)	INFO-Processing: WCST - perseveration errors	yes(1)
t	·=	Encoding: DSST- # correct	yes (70 - ↓)
[91]	97, 74, 51, 26 (.8; 90, 180, 290,	Encoding: DSST- # correct	yes (97 - 4) ^d
(7 M, 5 F)	360m) [DL]		
[110] (4F,M)	37 ("100 ml Vodka"; 30m)	Dual-Task: 1-Pursuit Tracking; 2-Vigilance (RT)	yes (↓ / T)
[144]	98-50 (.85; peak at 60m, 60-360m)	Multiple Component Task: accuracy	yes (98-50, ↓)
(12 M)	[DL]	(Attention, recognition, memory, RT) latency:	yes (98-50, T)
[180](4 F-, 8	100 (target BAC)	Dual Task: Tracking- # correct	yes (↓)
M-pilots)		Sternberg Memory- # correct	ou
[181] (12 M or E)	104, 65 (1.0; 30, 150m) [DL]	Encoding: DSST- # correct	104 (4)
[182]	80-100 (.8: 60m)	Encoding: DSST- # correct	80-100 (T)
(12 M or F)			
[186]	28 (.5 in 5m; 10m)	Visuo-motor Integration Task: Computer Game	28 (1)
(20 M)		<u>.</u> 4	36 At (A) C
[197]	26-41 (.6; 40; 80m) [AL]	INFO-Processing/Classification: errors	(1) 17-07
(174 JVI)			

^a Acronyms: BAC - blood alcohol concentration; CP - Compensatory tracking; DSST - Digit symbol substitution task; INFO - information; RT - reaction time; AL/DL - ascending / descending limb BAC; WCST - Wisconsin card sorting task

^b Performance decrements: increase with workload, greater in AM than PM, and greater in older subjects.

Female impairment greater than that for males (BAC difference ?).

^d Possible acute tolerance effects.

^{*} Performance worse when alcohol was not expected and when subject was in high erotic state.

Table 7

Comparisons of Relative Alcohol Effects: Effective BAC Analyses a

				-				
% Significant Impairment at 40 mg%	59.4%	83.5%	32.6%	37.1%	30.2%	31.8%	58.6%	71.9%
EC 95 (in mg%)	65.3	50.9	111.7	219.5	103.8	143.8	77.4	109.8
EC 75 (in mg%)	52.9	35.7	6.88	94.8	83.4	79.8	59.2	43.5
EC 50 (in mg%)	37.6	27.9	60.3	52.9	58.0	53.0	36.3	22.9
EC 25 (in mg%)	22.2	21.8	31.7	29.5	32.6	35.2	13.4	12.1
EC 5 (in mg%)	9.9 b	15.2 °	6.8	12.8	12.3	19.6	-4.8	4.7
Dependent Variable Class	"Intoxication"		Psychophysical	Functions	Automatic	Performances	Controlled	Performances

^a Acronyms: EC = Effective blood alcohol concentration

^b References found in revision (not included in analyses or figures) 2, 3, 4, 5

^c Based on linear regression analysis through origin [185, pp. 76-78]

d Based Probit Analysis of quantal data [185, pp. 119-120]

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Table 8 Alcohol Effects on Driving, Flight and Simulator Performance a.b

[6] 139,170 (10,1.5; 45-85 m) Sinulated "Driving" Task: Sub-tests -1130 (1) (1) (1) (1) (1) (1) (1) (1) (1) (1)	[Ref. #] (N)	BAC in mg% (dose in plee, post-alcolud)	Performance Category: Task	Lowest BAC: Significant Effect (mg%)	Highest BAC: No Effect (mg%)
Movement and Contractile time (EMG)	[6]	130,170 (1.0,1.5; 45-85 m)	Simulated "Driving" Task: Sub-tests Coverall Response time	Simple/Discriminated /130 (↑)	Simple/Discrim. 170/
0, 25, 47, 70 Flight Simulator: Serious errors (immediate) 25 (↑) (mmcdiate) Planning/performance errors 27 (↑) (mmcdiate) Planning/performance errors 70 (↑) 82 (Target BAC -90; 20m) Flight Simulator: LLIMAC Actional Tracking of radio signal - Automobile Driving Task: 40 mg% a 24-65 (T: 70); 37-102 Simulated Automobile Driving Task: 40 mg% a 40 mg% a 49.129 (T:140); MD] Plight Simulator: Course & Communication errors Proceeding Task: 40 (↑-Y & 0) (Subjects: 7 younger [Y], & Severe Course errors & Perceived Intoxication - 7 older [O] pilots] * Severe Course errors & Perceived Intoxication - 40 (↑-Y & 0) 40 (Target: 80) Simulated Driving: (Set: Pro/ Con, Speed Violations) 40 (↑-Y & 0) 70 (Target levels: 30 - Driving while Drinking) Speed Violations 80 (↑-Y & 0) 38-43 (5; end & start of Fight Simulator: Frasca 141 (2-hr flight) * Sectoring: Descent Errors Brows 150m) [MD] VOR Tracking: Collision Avoidance 24-35 (¬0 (1) (1) (1) (1) (1) (1) (1) (1) (1) (1)	(111, 11)		Errors Movement and Contractile time (EMG)	130/130 (Ť) /	/
Total, vigilance, & procedural errors 70(1)	[8]	0, 25, 47, 70	Flight Simulator: Serious errors	25 (A)	-(?) 25
82 (Target BAC - 90, 20m) Flight Simulator: ILLIMAC 82 (↓) 24-65 (T: 70); 37-102 Simulated Tracking of radio signated impairment A Horizontal Tracking of radio signated impairment A) 40 mg %² 49-129 (T:140) (MD] Flight Simulator: Course & Communication errors [MD] 100 (↑-0) 40, 100 (pcak: immediate) Flight Simulator: Course & Communication errors [MD] A0 (↑- 1 €) 40, 100 (pcak: immediate) Flight Simulator: Course & Communication errors [MD] A0 (↑- 1 €) 40 (Target: 7), 80 (Target: 80) Simulated Driving: (Set: Pro/ Con, Speed-Brots, 20 (↑- 1 €) A0 (↑- 1 €) 70, 120 (Target levels; 30-Driving while Drinking) Errors Brots 100 (↑- 1 €) 70, 120 (Target levels; 30-Driving while Drinking) Speed Violations 38 + 43 (↓/ ↑) ↑ 150m) [MD] (Systems Technology) Speed Violations 38 + 43 (↓/ ↑) ↑ 150m) [MD] (Systems Technology) Speed Violations 38 + 43 (↓/ ↑) ↑ 150m) [MD] (Systems Technology) Speed Violations 24-35 (↑ nl) on delange (Poly) or delange ((4 M pilots)	(immediate) [MD]	Flaming Performance errors Total, vigilance, & procedural errors	⊕0£	47-50
49-129 (T: 70); 37-102 Simulated Automobile Driving Task: (T: 100); (T: 100	[17] (8M-pilots)	82 (Target BAC -90; 20m)	Flight Simulator: ILLIMAC	82 (4)	1
49-129 (T: 140); 37-102 Simulated Automobile Driving Task: 40 mg% and Percive Course & Communication errors 40.100 (peak; immediate) Hight Simulator: Course & Communication errors 100 (1-0) 40, 100 (peak; immediate) Flight Simulator: Course errors & Perceived Intoxication - 7 older (O) pilots 40 40 (Target: 40); 80 (Target: 80) 100 (1-0) 40 (Target: 40); 80 (Target: 80) Simulated Driving: Ser: Pro/ Con. Speed. 40 (1-Y & 0) 40 (T-Y & 0) 70, 120 (Target levels; 30- Driving while Drinking) Driving while Drinking) Speed Violations 70, 120 (Target levels; 30- Stems Technology) Speed Violations 38-43 (4/4); (4/-) 150m) [MD] (Systems Technology) Speed Violations 38-43 (4/4); (4/-) 150m) [MD] VOR Tracking: Collision Avoidance 38-43 (4/4); (4/-) 150m, [MD] VoR Tracking: Collision Avoidance 24-35 20-37 Demanding Intersection procedure 29-37 († intersec. na 29-39 ILS with difficult approach control conditions 29-39 († approach-control conditions 31-38 ILS with difficult approach control conditions 31-38 (1-10 intersection procedure	[see po]		Horizontal Tracking of radio signal -)	82
49-129 (T:100); 40, 100 (peak; immediate) Flight Simulator: Course & Communication errors Abligots: Tyounger [Y], & Severe Course errors & Perceived Intoxication - Au (1-Y & 0) Abligots: Tyounger [Y], & Severe Course errors & Perceived Intoxication - Au (1-Y & 0) Abligots: Tyounger [Y], & Severe Course errors & Perceived Intoxication - Au (1-Y & 0) Abligots: Abligots Simulated Driving: (Set: Pro/ Con., Speed- 80 (1-Y & 0) Abligots: Abligots Simulator: Correll Score/Objects Hit 120 (4/7) Abligots: Abligots Simulator: Collision Avoidance 38-43 (4/4); (4/-) Abligots: Abligots Simulator: Frasca 141 (2-hr flight) Secont End & Start of Test Flight Simulator: Frasca 141 (2-hr flight) Secont Complex instrument departure Complex instrument departure 24-35 Demanding Intersection procedure 29-37 I.S with difficult approach control conditions 31-38 Abligots Abligots Ablight Simulator: Frasca 141 (2-hr flight) Ablight Simulator: Frasca 141 (2-hr flight) Ablight Simulator: Frasca 141 (2-hr flight) Abertoning: Demanding Intersection procedure 29-37 Ablight With heavy control tasks 1-38 Ablight Simulator: Ablight Simulat	[32] (20 M)	24-65 (T: 70); 37-102	Simulated Automobile Driving Task:	40 mg%	1
40, 100 (peak; immediate) [MD] [MD] [Subjects: 7 younger [Y], & Severe Course errors & Perceived Intoxication - 7 older [O] pilots) \(\frac{1}{2} \) [Ader [O] pilots] \(\frac{1}{2} \) [Ader		(T:100); 49-129 (T:140) [MD]	Unpredictable events (estimated impairment Δ)		
Subjects: 7 younger [Y], & Severe Course errors & Perceived Intoxication - 40 (↑-Y & O)	[119] (14M)	40, 100 (peak; immediate)	Flight Simulator: Course & Communication errors	() () () ()	40 (0) 100 (3)
Suppersity of the control of the c	[120] (same Ss)	[MD]	and Perceived Impairment -	100(1-0) 40 (1-Y & 0)	40 (0), 100 (1)
40 (Target: 40); 80 (Target: 80) MD Driving while Drinking) Errors- 80 (↑-Pro) 70, 120 (Target levels; 30- Driving Simulator: Overall Score/Objects Hit 120 (↓/↑) 150m) [MD] Systems Technology) Speed Violations 120 (↓/↑) 150m) [MD] Additive/multiplicative Model 120 (↓/↑) 150m MD] 120 (↓/↑) 120 (↓/↑) 150m Model 120 (↓/↑) 120 (↓/↑) 120 (↓/↑) 150m Model 120 (↓/↑) 1		{Subjects: / younger [1], & 7 older [O] pilots}	Severe Course at one of the section and the section of the section	() ()	
70, 120 (Target levels; 30- Driving Simulator: Overall Score/Objects Hit 120 (4/7) 150m) [MD] (Systems Technology) Speed Violations 38-43 (.5; end & start of Flight Simulator: Additive/multiplicative Model testing) VOR Tracking; Collision Avoidance	[137]	40 (Target: 40); 80 (Target: 80)		40 (↑-Pro) 80 (↑-Pro)	1 94
70, 120 (Target levels; 30- Driving Simulator: Overall Score/Objects ful. 150m) [MD] 150m) [MD] Systems Technology) Speed Violations 38-43 (.5; end & start of Additive/multiplicative Model testing) VOR Tracking; Collision Avoidance Start of Test End & Start of Test Flight Simulator: Frasca 141 (2-hr flight) End & Start of Test Complex instrument departure 29-37 Demanding Intersection procedure 29-39 ILS flight with heavy control tasks 31-38 (landing, approach	(18 M, 18 F)	[MD]	_	100/1/061	02
38-43 (.5; end & start of Additive/multiplicative Model testing) VOR Tracking; Collision Avoidance Vectoring; Descent End & Start of Test End & Start of Test Complex instrument departure 29-37 L.S flight with heavy control tasks 31-38 (↑ landing, approach conversed to the start of testing that the start of testing the start of testi	[153,31]	70, 120 (Target levels; 30-150m) [MD]		70 (†) 70 (†)	2 1
testing) Additive/multiplicative Model VOR Tracking; Collision Avoidance VOR Tracking; Collision Avoidance Voctoring; Descent End & Start of Test End & Start of Test Complex instrument departure 29-37 Complex instrument departure 29-37 ILS flight with heavy control tasks 31-38 (↑ landing, approach	[163]	38-43 (.5; end & start of			
VOR Tracking; Collision Avoidance Vectoring; Descent End & Start of Test Rlight Simulator: Frasca 141 (2-hr flight) Complex instrument departure 29-37 Demanding Intersection procedure 29-39 ILS flight with heavy control tasks 31-38 (↑ landing, approach	(12 M-pilots)	testing)	Additive/multiplicative Model	38-43 (4/4)	ı
End & Start of Test Flight Simulator: Frasca 141 (2-hr flight) 8 24-35 Complex instrument departure 29-37 Demanding Intersection procedure 29-39 ILS flight with heavy control tasks 31-38	•		VOR Tracking; Collision Avoidance	38-43 (4/4);(4/) -	38-43
24-35 Complex instrument departure 29-37 Demanding Intersection procedure 29-37 L.S flight with heavy control tasks 31-38 ILS with difficult approach conditions 31-38	[165] Exp.:	End & Start of Test		Errors	
29-37 Demanding Intersection procedure 29-39 ILS flight with heavy control tasks 31-38 ILS with difficult approach control conditions	1- (12 M-pilots)	24-35	Complex instrument departure	24-35 (T only or	n departure)
29-39 ILS flight with heavy control tasks 31-38 ILS with difficult approach control conditions	2- (8 M-pilots)	29-37	Demanding Intersection procedure	29-3/ (1 intersec	. navigation)
S1-30 ILD Will United approach contact	3- (8 M-pilots)	29-39	ILS flight with heavy control tasks	31-38 (1 landing	2. approach)
	4- (8 M-pilots)	31-38	ILS With difficult approach contain containing		,

Table 8 (continued)

Lowest BAC: Highest BAC: Significant Effect No Effect (mg%) 120 (↓) 70 120 (↑) 70 70 (−)	
Driving Simulator: Overall Performance (Systems Technology) # Objects Hit Speed Violations	
BAC in mg% (dose in g/kg; post-alcohol) 70, 120 (Target levels; 30-150m)	
[Ref. #] (N) [178] (12 M)	

^a Acronyms: MD - multiple doses; EMG - electromyogram; BAC - blood alcohol concentration; T - target BAC; VOR - VHF onmidirectional range; LS - instrument landing system.

^b References added in revision 6, 7, 8

^c Highly practiced tasks.

d Maximum impairment at peak BAC.

e Older pilots were more impaired at baseline, but more accurate in self-appraisal.

Finhanced roadway features reduced alcohol effect.

g Errors more likely under heavy workload conditions.

h No alcohol-fatigue interaction found.

⁶ HYMAN, F.C., TAYLOR, H.L., WELLER, M.H. AND NAGEL, R.J. (1986, April) Effects of alcohol on night simulator and Strenberg memory search task performance. Paper presented at 57th Annual Scientific Meeting of the Aerospace Medical Association, Nashville, TN.

⁷ ROSS, L.E. AND MUNDT, J.C. (1986). Effects of a low blood alcohol level on pilot performance. In Proceedings of the 30th Annual Meeting of the Human Factors Society (pp. 1182-1186). Santa Monica, CA: Human Factors Society.

⁸ WEST, R., WILDING, J., FRENCH, D., KEMP, R. AND IRVING, A. (1993) Effect of low and moderate doses of alcohol on driving hazard perception latency and driving speed. Addiction 88: 527-532.

Table 9 Locus of Alcohol-Induced Impairment ^a

[Ref. #] (N)	BAC in mg% (dose in gkg; min.	Performance Task Impaired	Mediator Process for Alcohol Impairment	Nature of Alcohol Effect on Process
	IOSI-emano))			
[92]	92-107 (.78; 20m-	4-Choice RT: (visual) Errors-	1. Prior Practice	1. No effect
(40 M)	75m)	Signal Detection:	2. Rate of Error Detection	2. Slower rate
[93]	92-107 (.78; 20m-	Continuous Recognition Task	1. Sensitivity (d')	1. Decrease
(40 M)	75m)	(old/new items): signal detection	2. Responses bias (beta)	2. 1-more conservative
		analysis	3. Rate of forgetting	3. Faster - ?
[94]	59, 63 (.62;20m,	Computer Game Performance	1. Prior Practice:	1. No effect
(40M, 40F)	30m)		2. Improvement with Practice:	2. No effect
			3. State-Specific Practice:	3. Not specific
[66]	59, 63, 64 (.62;	Word Categorization and Visual Search	1. Prior Practice	1. No effect
(40M, 40F)	20m, 40m, 60m)	Tasks	2. Improvement with Practice:	2. No effect
			3. State-Specific Practice:	3. Not specific
			4. Involvement of attentional control	4. Not relevant
[96]	63, 71, 60 (.62;	4-Choice RT: (visual) 4 response-	1. Rate of Information Processing	1. RSI; no inter-
(22 M)	20m, 35m, 50m)	stimulus intervals, RSI (RT, errors)	2. Rate of Response Preparation	action with A-slowing
				2. A: No effect
[67]	63, 70, 69 (.62;	4-Choice RT: (visual) RT;	1. Response Speed	1. ↑ with practice; ↓ with A
(20 M)	20m, 35m, 50m)	Detection of Faster RT's	2. Detection of Response Speed	2. Twith practice; A-no effect
[86]	60, 69 (1.0; pre-,	Text Recall and Recognition	1. Reading Speed	1. Slowed
(40 M)	post-task)		2. Practice	2. No interaction
			3. Intelligence	3. No interaction
			4. Recognition Accuracy	4. Reduced
[66]	60, 74, 77 (.62;	Dual vs. Single Tasks (DT, ST): Visual	1. Tracking Accuracy (impaired - DT)	1. No effect
(24 M)	20m, 38m, 50m)	tracking (accuracy) plus auditory	2. Detection Speed (impaired - DT)	2. Slowed - DT>ST
		detection (speed)	3. Prior Practice	3. No Effect
[100]	66, 68 (.62; pre-,	Variable-Choice RT: (visual; 2, 4, 8	1. Accuracy	1. Decreased
(40 M)	post-task)	choices)	2. RT	2. Increased
			3. Task Complexity	3. ↑ with Complexity
[101]	60,74,77 (.8; pre,	Visual Tracking (VT)	1. Extended Practice	1. VT & AD T; no interaction
(24 M)	post: 20, 38, 50)	Auditory Detection (AD)	2. Single vs. Dual task	2. VT & AD ↓; no interaction
[102]	93-100 (.78; pre-,	Word Categorization and Recognition	1. Categorization (accuracy and speed)	1. Decreased
(36 M)	post-task)	Memory	2. Recognition	2. ↓ in d', ↑ -beta
			3. Surface vs. Deep Processing	3. No interaction
$\begin{bmatrix} 103 \end{bmatrix}$	92 (.78; 15m)	Vocabulary Test - correct RT	1. Item Difficulty (A: ↑)	1. No Interaction
(I: 20M,20F; II: 18M 18F)		Lexical Decision - correct RT	2. Word Frequency (A: 1)	2. No Interaction
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1			3. Access to Schlande Premiory	3. INO EILECT

Acronyms: RT - reaction time; A - alcohol;

Table 10 Mediator Factors as Predictors for Alcohol Effects: Expectancy ^{a, b}

[Ref. #] (N)	BAC in mg% (dose in g/kg; min. post-alcohol)	Variables Assessed	Mediator Factors	Nature of Differences in Alcohol Effect
[6]	100 (at test time)	Purdue Peg Board Test	Expected alcohol (A) / placebo (P); internal (I)/ external (E) locus of control Ss	Alcohol: impaired (I- & E- Ss); Placebo: I-Ss not impaired; E-Ss impaired
[16]	46 (.5; 30m)	Intoxication and positive mood	Preference versus Non-preference for alcohol	Non-preferrers report Intoxication effects; Preferrers report positive mood effects
[21] (74M, 92F)	Anticipated drinks: 0 & 1 hr after 2, 4	Q/F Drinking Index Biphasic alcohol effects	Expected effects; Ascending/ Descending Limb BAC curve (Al DI): Gender (M F): dose	AL: stimulant effects expected; DL: sedative effects on; higher dose: effects expected; gender: male expected-effects < than female
[29] (208F,179M; 118 iden-twins; 73 feat-twins)	100 (1.0; 25m)	Subjective Effects (POMS); Anticipated sensitivity to alcohol	. 6	Low drinking history: overestimated sensitivity High drinking history: underestimated sensitivity (tolerance?)
[30] (19 iden- & 18 frat-twins, 17	Set: 2 drinks/hr (60,120m)	Anticipated Sensitivity to alcohol	Genetic., environmental (Envir.)-influence, expectancy	Genetic: physical symptoms; coordination; not mood, thinking, or driving; Envir: anticipating less sensitivity related to ave. drinks/occasion
[33] (1: 85 M, 88 F; 61 M; 113F)	No alcohol; moderate or high dose referent	1: Est. A-effects on own behavior; 2: Same but for someone else	Expected Effect; Self/other referent	<i>I & 2</i> : greater effects of moderate dose on social than on non-social behaviors, and the opposite for high doses
[63] (48 M)	53 (.63; 15 m)	Estimates of drink content & of intoxication	Expectancy; experimenter (E)-subject (S) interaction	Expectancy effect: confirmed when S thought E knew drink content, but not, if S though E did not know drink content
[70] (M: 10 mod-dependent, 10 severely-dep.; 10 non-dependent)	est. 75, 110 (.62 + .31 45 min later)	Subjective Effects; Desire to drink Physiological Measures	Expectancy Effects (balanced design: alcohol or placebo); dependence: moderate (M-D), severe (S-D)	I. Expectancy Effect > Alcohol Effect; 2. S-D: higher arousal & greater response when told drink contained alcohol; 3. Classical Cond. Model supported
[71] (M: 10 mod- & 10 severely-	69-77 (.62; 15 min, 85 min)	Subjective Effects; Desire to drink	Expectancy Effects: alcohol or placebo; depedence: moderate (M-D) or severe (S-D)	 I. S-D: Impaired coordination with alcohol expectancy. 2. M-D: Impairment with placebo expectancy
[86] Exp.1 (20 M); Exp.2 (28 M)	1: Peak-65 (.66 in 1 hr); 2: Peak - 77 (.58 in 10 min)	Rate of change for: BAC and intoxication ratings	Drinking rate; time to peak; time from peak to baseline	Slow drinking: BAC & intoxication were parallel; Fast drinking: Intoxication scores peaked & returned to baseline faster than BAC's.
[87] (60 M)	40-41, 63-67 (.66; 30,60m); placebo	BAC; intoxication ratings	Adequacy of placebo condition & BAC; alcohol (A)/ placebo (P)	BAC <40 mg%: Intoxication higher in A-Ss than in P-Ss; BAC>40 mg%: no A-P difference

Table 10 (continued)

[Ref. #] (N)	BAC in mg% (dose in g/kg; min, post-alcohol)	Variables Assessed	Mediator Factors	Nature of Differences in Alcohol Effect
[108] (64 M, 31F)	70 (.48; 45 min)	Video Driving Task (risk taking - lane changes & time at max. speed)	Alcohol (A) or Placebo (P) Expectancy; High, Low Sensation Seeking (H-S, L-S)	 No sign. alcohol effect H-S: riskier behavior with A-expectancy; L-S: more cautious with A-expectancy
[124] (40 M)	20-75 (.6; testing began at 20 mg)	Subjective Effects; Performance Battery; Physiology	Expectancy (double-blind placebo design); alcohol (A) effects	1. A-Effects: ↑ blood pressure, HR, body sway, intoxication, friendliness, impairment; 2. A: Ss expecting ↑ disinhibition felt more intoxicated
[129] (160 M)	78-81 (.78; 30m)	Memory: LT Recall Confidence Judgments	Alcohol Expectancy	Alcohol impaired recall but not judgement. No effect of expectancy
[168] (93 students)	Variable (variable; free consumption)	Estimated BAC & # 10-oz. glasses beer drunk	Party Context; BAC	Higher BAC: Ss overestimated their own BAC and underestimated # glasses of beer drunk
[173] (80 M)	67 (.59; 15-210 m)	Subjective Intoxication, Body Sway, Cortisol, Pro- lactin	Quantity/Frequency index of drinking; expected intoxication effect (exp-intox.)	Significant negative correlations: expected and actual subjective intox., but not between exp-intox & body sway or endocrine measures
[176] (98 M)	100,92,72 (1.0; 15, 60, 120m)	Subj. Intoxication, Mood, Physical Sensations, Speech Perform.	Intoxication; Expectancy; Setting: alone, group; Alcohol (A) effects: high (H), low (L)	A-effects: depend on both expectancy & setting (e.g., greater for H-Expect. Ss in group setting. No expectancy/setting effect on speech
[185] Exp.1 (20 M) Exp.2 (30 M)	28 (.5 in 5 min; 3-hr session)	Computer game: "Pong" Finger temperature; Activity	Compensatory response; Expectation	1. Impairment & tolerance, but no compensatory or expectation effects. 2. Support for state-dependency but not habituation or conditioning models of tolerance

^a Acronyms: Q/F - quantity/frequency; inden/frat -identical/fraternal (twins); POMS - Profile of Mood States;BAC - blood alcohol concentration.

^b References added in revision ^{9, 10, 11}

Korytnyk, N.X. and Perkins, D.V. (1983) Effects of alcohol versus expectancy on the incidence of graffiti following an experimental task. J Abnorm Psychol 92: 382-385. [No BACs or calculable dose. Young male (heavy social drinkers) show disinhibition with alcohol independent of expectancy] 9

Stockwell, T.R., Hodgson, R.J., Rankin, H.J. and Taylor, C. (1982) Alcohol, dependence, beliefs and the priming effect. Behav Res 20:513-522. [No BACs or calculable dose. Less dependent Ss displayed expectancy; severely dependent Ss did not.] 10

O'Boyle, D.J., Binns, A.S. and Sumner, J.J. (1994) On the efficacy of alcohol placebos in inducing feelings of intoxication. Psychopharmacology 115: 229-236. [BACs 70-80 mg%; repeated measures design with placebo-first yielding greater intoxication scores than placebo-second.] 11

Table 11

Mediator Factors as Predictors for Alcohol Effects: Other a

[Ref. #]	BAC in mg% (dose in g/kg; min.	Variables Assessed	Mediator Factors	Nature of Differences in Alcohol Effect
[20]	No acute alcohol;	Drinking History; Experience and	Personality Factors:	LISREL analysis: positive relation between
[34] (24	51-54 (.7; 28m)	Pursuit Rotor Task	Instructional Set: Concentration	Impairment & during "set" conditions
[43] (6 M)	75-81(.78; 30-120m)	Peak BAC	Beverage Type:Beer, Vodka, Wine	V,B,W: same peak BAC; W:sustained BAC's
[88]	80-100	Word recall; steadiness; manual tracking: sedation & infoxication	Tolerance	Tolerance for recall but not for other measures
[09]	80-107 (1.1 in	Purdue Pegboard test (PP); 7	Drinking history ("blackouts"-BO);	PP and MT- impaired; variable SDR; sign-rel
(12 M)	45 m; 15m) [A.P. Days 1.2]	metamemory tests (MT)	state-dependent Recall (SDR)	betw. SDR & both BO and heavy drinking
09) [69]	80 (target 80; 45 m)	Problem solving (PS)	Social conflict; alcohol effect(A-E)	A-E: same for PS alone or in group
[74] (20 M)	60 (.58; 30-90m)	Incoordination (self-report); Choice RT: Problem solving	Time of Day; alcohol effect (A-E)	A-E for all measures; AM-effect on RT and problem solving was greater than PM effect
[81] (18 M)	71 (.75; 10-120m)	Multiple Sleep Latency Alertness	Time in bed (restfulness)	Alcohol increased sleepiness in restless Ss, but in fully rested subjects, did not
[85]	81 - peak (.66; 16m-140m)	Tracking: Peak Impairment (P-I); Tolerance (TOL): Cognitions	Information Feedback (IF) and/or Reinforcement (Rf); alcohol (A)	Rf + IF: acquired TOL quickest & had least A-task & most A-general cognitions
[88] (30 M. 12 F)	Peak= 64 (M58, F51; 71-149m)		Ascending/descending limbs of BAC curve (AL, DL)	AL: stimulant ratings > sedative ratings (52 mg%); DL: sedative > stimulant (49 mg%)
[89] (twins; 213F,199	Peak: M-101, F-93 (.75)	Psychomotor/physiol. measures; intoxication: impairment (IMP)	Gender (M,F); Ascending/ Descending Limb BAC curve (AL,DL)	IMP: F > M; AL > DL; F report higher intoxication at same BAC
(M: 22 (M: 22 High, Low Con-	HC: 66-67; LC: 48-56 (.8; 40-60m)	Mental Arithmetic: errors Physiology: epinephrine, norepinephrine; subjective stress level:	(1) Mental & Physical Stress (2) Tolerance (high/low consumers)	Stress effects and performance decrements: HC < LC, but alcohol levels were higher in the HC's; thus, tolerance in HC's was demonstrated.
sumers)				

Table 11 (continued)

[Ref. #]	BAC in mg% (dose in g/kg; min- post-alcohol)	Variables Assessed	Andrew Pactors	Nature of Differences in Alcehol Effect
[134] (11 M, 13 F)	F:57,68; M:50,59 (.65; 45m, 120m after drinking began)	Peak BAC; Intoxication; body sway; ST Memory; Pursuit Tracking;Divided Attention Task:	Gender (M,F); Menstrual Cycle: Ascending/Descending Limbs (AL, DL) of BAC Curve:	Gender/AL-DL BAC: F Peak & DL BAC > M; AL: M&F- impaired & report Intox.; F- memory impairment & reported intox. on DL. Menstrual Cycle: some effects
[142] (128M) [145]	50-70 (.42; 20m) 50, 100 (target	Picture Drawing Test (attention to details?) Intoxication Rating; BAC	Stress (noise)/No Stress; Alcohol /Control BAC overestimation (OE), under-	NS: No A/C differences; S: A>C in time & # drawn; Alcohol dampens stress? L-BAC: OE-errors; H-BAC: UE errors; UE-Ss: 1
(48 M)	BAC's; 10-360m) Peak 70-75 (.86; 20-		estimation (UE); Low, High BAC Light/heavy drinking history (LD.	likely to drive & ↓ intox-rating ATRs: AL>DL;
(28 M, 4 F)	80 m)	responses, ATR; BAC	HD); AL/DL BAC-curve	ATRs on AL: HD > LD
[174] (30M)	16-20,38-47,64- 71,53-59 (.62; 20,40,60,120min)	Visual tracking; compensatory (CP) performance; tolerance development (T-D)	Information Feedback; Performannce reward; Physical or mental Dract ice	T-D: [Info-only, info+rew, or m-prac] > [rew or no rew,no info]. CP performance requires valuable consequence.
[187] (6 M)	BAC in mM dose-dependent	BAC and alcohol metabolites	Heavy/light drinkers HD, LD); Flusher/Non-Flusher Ss (F,NF)	Metabolites: present 9-11 hrs post-ingestion; HD/NF levels > LD/NF
[193] (6 M, 8 F)	69,49,19 (.7; 30,150, 270m)	Multiple Sleep Latency test Sustained Wakefulness Test Stanford Sleepiness Test	Normal night-time sleepiness	Alcohol potentiated nocturnal sleepiness even in more alert individuals
[200] (23 M, 30 F)	90-93 (.8; 60-180m)	Psychomotor performance, physiology, paper-pencil tests, computer game, & POMS	Individual Differences: Practice effects, acute behavioral tolerance	Much of the variability arises from improvement in performance within sessions.
[204]	100	Flight simulators variables; psychometric tests	Individual differences	Significant increases in variability noted; sources of variation are discussed

Acronyms: (see definitions within each row); BAC - blood alcohol concentration; POMS - Profile of Mood States

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[Ref. #] (N)	BAC in mg% (dose in g/kg, min. post-alcohol)	Effect/Measure Assessed	Alcohol Effect		Family History Effect
			HA HA	T. Baseline	
S1: [105] (M: 16	94 (ave.)	Subjective Effects: "High"; Intoxication	↓	,	FH+ > FH; HD > LD -FH+
FH ⁺ , 16 FH ⁻)	(1.0; 20-180 min;	essing: DSST; E		HH > HH.	i
S2: [106] (M: 16	no group differences)	Memory: Numeric Recall	1	1	1
FH', 9 LD¹- FH⁺ &		Posture: Body Sway	1 4	l	S2: HD > LD -FH
7 HD- FH*)		Physiology: Hand Tremor; Heart Rate	— . ← .	1	I
S3: [107] (M:16		puo;	→ +/→	l —	/HD>LD-FH*
rn,10rn)	Dotto options of de	Onenditu/Freemone Drinking Index			TH = 111
	renospectave stady	_			
(M: 13 FH', 25 FH')		Hangover symptoms:			Lu > Lu
[133]	28,26,30 /	Physiology ^b : Pulse Amp. / SCL, Skin-Temp.	-/- ↑/↓	/	FH* > FH- / FH* > FH-
(M: 9 FH*/	29,24,27		<u>'</u>	HH>HH	FH+ > FH
9 FH ⁻)	(3 x: .5; 20-60m)		_		
[136]	37-28/ 33-50;	Subjective: Intoxication; Impairment/ expectancy	\\ 	/	FH* <fh: <="" td=""></fh:>
(M: 24 FH ⁺ /	53-63/ 51-69	Posture: Body Sway	←	ı	ı
24 FH')	(.4; 10-35m & .8,	Coordination: Pegboard / DSST: Numbers	^	/	FH*>FH*/
	15-65m)	The state of the s			
[148]	36,37; 29,33	Subjective intoxication; Somatic Symptoms	— ·	1	FH* <fh< td=""></fh<>
(M: 24 Controls,	(C-& HR-Ss: 0.5;	Observer Rating: intoxication	L	1	1
42 High Risk)	40 min, 100 min)	Porteus Maze: errors, total time / incorrect tries	T/T T/	T/	/ FH*>FH
[171] (M: 32	110-100, 70-60	BAC:			H-\H
FH ⁺ , 32 FH ⁻)	(.82, .55; 60-135m)	Posture: Body Sway	L	I	FH* <fh< td=""></fh<>
[172]	57/58, 91/ 96	Subjective: Intoxication; Posture: Body Sway	FH'- Hig	Dose Factors -	FH*- High Dose Factors - 4 intoxication, body sway,
(M: 30 FH7/30 FH)	(.82, .55; 30-240m)	Endocrine Effects: Cortisol-, Prolactin-change	cortisol; I	H' Low Dose F	'actor - 🕹 prolactin
[190] (M: 21	63	Bead Stringing (completion time)	→	1	H+
FH ⁺ , 22 FH ⁻)	(.65; 30-130m)	Hand-Steadiness (error time) / Intoxication Rating	T/T T/	T/	FH'>FH' /FH'=FH
[199] (53 M&F	100 (.8)	Alcohol Metabolism, tolerance / Sensitivity	-		/ FH*>FH a
FH ⁺ ,191 M&F FH ⁻)		Intoxication / Cognitive Performance	T/↓ T/↓	↓ / FH* <fh< td=""><td> /</td></fh<>	/

^a Acronyms: LD/HD -low/high density; SCL- skin conductance level; ^b Tolerance (\$\daggerapsis \text{)} or sensitization (\$\daggerapsis \text{}^c Discriminative function analysis. ^d Gender & age dependent.

12 LEX, B.W., RHOADES, E.R., TEOH, S.K., MENDELSON, J.H. AND GREENWALD, N.E. (1994) Divided attention task performance and subjective effects following alcohol and placebo: differences between women with and without a family history of alcoholism. Drug and Alcohol Dependence 35: 95-105. [Family history positive women had lower subjective responses to alcohol and lower BACs; see author's relerences not included in this review, showing similar effects for family history positive males.]

Table 13 Alcohol (A) -Drug Interactions a

Ref	BAC-	Effect	Other Drug	Drug Action	Alcohol-Drug Relationship
#	mg%	(P,F,S) ^b			
			en e	Interaction Studies: Anti-Depressives	
[1]	81	P, F, S	Fluoxetine/ Amitriptyline (AT)	5-HT reuptake inhibitor/ Tricyclic	Little A-interaction; A \ AT's subj-effects.
[2]	89	P, F, S	Moclobernide	MAO-A Inhibitor	CI ↑ alcohol adverse effects (body sway); no
			Clomipramine (Cl)	Tricyclic	pharmacokinetic effects
[61]	.6g/kg ^c	P, F, S	Paroxetine (PX)	SSRI; antidepressive	PX A-sedation, \(\tau \) A-performance deficit
[72]	89	P, F	Citalopram -	SSRI	No significant interactions with alcohol
[175]	85-110	P, F, S	Indalpine	SSRI (also anti-anxiety)	No significant interactions with alcohol
[181]	65-104	P, F, S	Amitriptyline/ Femoxetine	Tricyclic/ SSRI	Am 1 both A's subjective & objective effects
[182]	80-100	P, F, S	Clovoxamine (CV)	5-HT & NE reuptake inhibitor	CV ↓ A-body sway; MN ↑ A-impairment;
			Mianserin (MS)	5-HT & NE receptor blocker	A & MN's subjective effects
[183]	82-91	P, F, S	Maprotiline (MP); Doxepin	NE reuptake inhibitor; Sedative anti-	MP & DX ↑ A- sedation & impairment (MP>
			(DX); Zimeldine (ZM)	depressive; SSRI	DX); ZM improved A- tracking impairment
			. Interaction Studies: B	Benzodiazepines, Hypnotics, and Antihistamines	stamines
[12]	43	P, F, S	Acrivastine (Ac); Liphenhy-	Antihistamine	Ac & DH, but not Tf, ↑ alcohol impairment &
			dramine(DH);Terfenadine(Tf)		subjective effects
[84]	40-70	P, F, S	Flurazepam (FZ)	Benzodiazepine (long-acting)	FZ, but not ZP, enhanced alcohol impairment
			Zopiclone (ZP)	Hypnotic (short-acting)	(delirium in one subject)
[91]	96	P, F, S	Remoxipride (RM)	D ₂ -receptor blocker (anti-psychotic)	RM prolonged A-objective & subjective effects
			hte	Interaction Studies: Other Drugs	
[1]	67	P, F, S	Piracetam	Nootropic	No significant interactions with alcohol
[111]	99	P, F	Vasopressin (VP)	Neuropeptide	VP ↓ A-slowing of reaction times
[143]	69	P, F, S	Marihuana (MH)	THC-active ingredient	MH ? A-impairment but not other effects
[144]	86	P, F, S	D-amphetamine (AMP)	Stimulant (dopamine releaser)	AMP ↓ A-impairment but not other effects
[147]	50	P, F, S	Acetaminophen (AC)	Prostaglandin synthetase inhibitor	AC did not alter any A-effect

^a Acronyms: SSRI - Specific serotonin reuptake inhibitor.
^b P - performance, F - Function, S - Subjective Effects.
^c No BAC's reported.